

# Interdependent Public Projects\*

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## Abstract

In the interdependent values (IDV) model introduced by Milgrom and Weber [1982], agents have private signals that capture their information about different social alternatives, and the valuation of every agent is a function of all agent signals. While interdependence has been mainly studied for auctions, it is extremely relevant for a large variety of social choice settings, including the canonical and practically important setting of public projects. The IDV model is much more realistic but also very challenging relative to the standard independent private values model. Welfare guarantees for IDV have been achieved mainly through two alternative conditions known as *single-crossing* and *submodularity over signals (SOS)*. In either case, the existing theory falls short of solving the public projects setting.

Our contribution is twofold: (i) We give a useful characterization of truthfulness for IDV public projects, parallel to the known characterization for independent private values, and identify the domain frontier for which this characterization applies; (ii) Using this characterization, we provide possibility and impossibility results for welfare approximation in public projects with SOS valuations. Our main impossibility result is that, in contrast to auctions, no universally truthful mechanism performs better for public projects with SOS valuations than choosing a project at random. Our main positive result applies to *excludable* public projects with SOS, for which we establish a constant factor approximation similar to auctions. Our results suggest that exclusion may be a key tool for achieving welfare guarantees in the IDV model.

## 1 Introduction

**Public projects.** In the *combinatorial public projects problem (CPPP)*, there are  $m$  resources that can *collectively* serve a community (e.g., a library, a bridge, or a train station). The community is composed of  $n$  agents with heterogeneous preferences over these resources. Given the agent preferences, a set of at most  $k \leq m$  resources should be chosen, with the goal of maximizing the social welfare (i.e., the sum of agent values for the chosen resources). CPPP is a well studied problem in theoretical computer science, and has been an important domain for showing strong separation results between truthful and computationally efficient approximations [7, 49, 34, 35, 20, 21]. Moreover, it captures a plethora of practical problems like constructing network overlays, deciding on new transportation hubs/links, and the decision-making of academic hiring committees. In fact, we observe that CPPP essentially captures any social choice setting (computational considerations aside). The practical motivation to study public projects is more relevant than ever given the current trend towards allowing communities more influence over public policies and public decision-making that affects them [e.g., 5].

**The interdependent values (IDV) model.** An underlying assumption in previous works on CPPP and the vast majority of studies on mechanism design and social choice is that agents have independent private values (*IPV*) for the different outcomes. And yet, in real-life scenarios, this is rarely the case. Indeed, in many settings, the agent values are highly interdependent. For example, in the CPPP setting of academic hiring committees, a committee member’s evaluation of a candidate is highly dependent on another member’s information about the candidate – since they may be better-informed about the impact of the candidate’s work while yet another may be more informed about the pedagogical skills of the candidate. Another typical example is an auction for modern artwork, where an agent’s value depends on others’ assessment of the work’s merit – both since others may be better-informed on modern art, and since their opinions may determine the resale value of the work.

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The work of Milgrom and Weber [37] builds upon Wilson [51] to introduce the *interdependent values (IDV)* model, which captures such interdependencies of values among the agents. The 2020 Nobel prize in economics was awarded to Milgrom and Wilson for the theory of IDV (as well as for the practice of auction design) [42]. In the IDV model, every agent  $i$  has a privately-known signal  $s_i$  that captures the agent's information about the different outcomes, in addition to a publicly-known valuation function that maps the signals of *all*  $n$  agents to  $i$ 's values for the outcomes. The importance of this model is in providing a much more accurate depiction of valuations in practice – for example, it sheds light on well-known phenomena like the winner's curse, which cannot be explained under IPV [e.g., 10].

The following is an example of an IDV CPPP instance:

EXAMPLE 1.1. (RUNNING EXAMPLE) *There are  $n = 2$  agents and a pool of  $m = 3$  potential public projects, including building a new bridge, opening a library, and building a train station. The goal is, for a given  $k \leq m$ , to choose which  $k$  projects to realize in order to maximize social welfare. Every agent  $i$  has a privately-known signal  $s_i \in \mathbb{R}^+$  capturing their private information about the projects. The value  $v_{ij}$  of agent  $i$  for project  $j$  is an increasing function of all signals  $s_1, \dots, s_n$ . Consider the following values:*

- Agent 1's values:  $v_{11} = 3s_2$ ,  $v_{12} = \frac{s_1}{2} + s_2$ ,  $v_{13} = 2s_1$ .
- Agent 2's values:  $v_{21} = s_2$ ,  $v_{22} = s_1 + \frac{s_2}{2}$ ,  $v_{23} = 0$ .

Figure 1 in Section 3 depicts the values of agent 1 for the three projects as a function of her signal  $s_1$ , when agent 2's signal is fixed to  $s_2 = 1$ .

**IDV and welfare maximization.** The IDV model also raises fascinating theoretical challenges: An important theme of algorithmic game theory is the interplay between truthful implementability and the approximation factor achievable for a certain optimization problem. In IPV this has been extensively studied for the objective of minimizing makespan [41], with a recent breakthrough showing a large gap between non-strategic vs. truthful approximation (even with no computational limitations) [11]. For arguably the most natural objective – welfare maximization – there is no gap in IPV; that is, the optimal welfare can always be implementable in a truthful mechanism (computational considerations aside). This result is due to the celebrated VCG mechanism, which applies beyond auction settings to general social choice. In IDV, however, such a gap exists even for welfare in auction settings. Indeed, in the absence of additional assumptions, even in a single-item auction the optimal welfare cannot always be achieved truthfully.

As a result, the economics literature has studied conditions under which welfare maximizing auction design is possible in the IDV model. For single-dimensional settings, if valuations satisfy a condition called *single-crossing*, one can obtain the maximum welfare in an (ex-post) truthful mechanism [2]. Moreover, this is also a necessary condition for obtaining maximum welfare truthfully. Motivated by the fact that many real-life scenarios do not satisfy single-crossing, recent work in computer science identified conditions that allow for *approximately optimal* welfare in the absence of single-crossing. In particular, Eden et al. [23] achieve a constant-factor approximation for valuations satisfying *submodularity over signals (SOS)*. Under *separability*, this result extends even to multi-dimensional settings. For additional related work see Appendix A. For more general social choice settings beyond auction design the state of affairs of IDV is less clear.

The purpose of this paper is to initiate the study of *truthful welfare maximization for public projects under interdependent values (IDV)*. As it turns out, the combinatorial public projects setting imposes new challenges that do not arise in combinatorial auctions. Our goal is to both identify necessary and sufficient conditions to obtain optimal welfare truthfully, and to provide approximation results for settings that go beyond these conditions.

**1.1 Our Results** Inspired by the study of welfare maximization for auctions with IDV, for public projects we explore the two known conditions under which positive results are attainable for auctions: single-crossing valuations, and SOS valuations. In both cases, the existing theory falls short of solving the public projects setting. Our contribution is twofold: (i) We give useful characterizations of truthful mechanisms for public projects in IDV settings (Section 3, complemented by Sections 5 and 6); (ii) We use these to provide possibility and impossibility results for welfare approximation in such settings (Section 4 – this stand-alone section can be referred to directly by the interested reader). Beyond the concrete results, our study reveals interesting connections between properties that have been previously studied separately in the truthful implementability literature (see Figure 2 for an elaborate demonstration of these relations).

**Single-crossing based characterization for *auto-linear* valuations.** It is well-known that in single-dimensional settings, the valuations need to satisfy a condition called single-crossing to obtain optimal welfare truthfully [e.g. 36, 2, 13, 29]. We generalize single crossing beyond both single-dimensional settings and the social welfare objective. In Section 3 we develop a useful characterization of truthful implementability for *auto-linear* valuations, where valuation  $v_i$  is linear as a function of  $s_i$  for each agent  $i$ . We first define a necessary and sufficient condition for truthful welfare maximization beyond single-dimensional settings, termed *strong single-crossing*. This condition shows that an alignment of interests between the agent and the social planner depends on an alignment of the slopes between an agent’s valuation and the social welfare of different outcomes (for geometric intuition, see Figure 1 and the corresponding discussion in Section 3.1). Further, we go beyond welfare maximization to any social choice function  $f$ , by generalizing strong single-crossing to *f-single-crossing* as a characterization of truthful implementability.

**Theorem:** (See Proposition 3.2) For any auto-linear valuation profile  $\mathbf{v}$ , a social choice function  $f$  is (ex-post IC-IR) implementable if and only if  $\mathbf{v}$  satisfies *f*-single-crossing.

While this theorem suffices to prove our main impossibility result in Section 4, we later push this theorem to its limits by identifying the class of valuations for which this useful single-crossing based characterization holds.

**Approximate welfare for public projects.** By our characterization results in Section 3, for any CPPP instance with auto-linear valuations, if strong single-crossing is satisfied then the optimal welfare can be obtained truthfully. However, strong single-crossing is an extremely strong condition that rarely holds in practice. To study settings beyond this condition, we naturally turn to approximation results. This is our focus in Section 4, which provides approximation guarantees in the absence of strong single-crossing.

Our first observation is that welfare maximization in auctions with  $k$  identical items can be reduced to welfare maximization in public projects (choosing  $k$  projects). With this reduction in hand, known impossibility results in auction design (see [22, 23]) immediately imply the following inapproximability results in public projects, even in cases where a single project should be chosen. First, no welfare approximation guarantee can be provided by any deterministic truthful mechanism. Second, in the absence of additional constraints, no randomized mechanism can give any non-trivial (i.e., better than  $1/m$ ) welfare approximation.

Eden et al. [23] recently proposed to circumvent these impossibilities in auction design by considering valuations that satisfy a natural property called *submodularity over signals* (SOS). Roughly speaking, these are valuations where the increase in one’s value due to an increase in her signal is smaller when other signals are higher. SOS is a natural condition that holds in essentially all examples in the IDV literature. Eden et al. [23] showed that if valuations are separable<sup>1</sup> SOS, then one can obtain  $1/4$ -approximation even in general combinatorial auctions.

Does SOS come to our rescue in public projects as well? Unfortunately, SOS does not suffice for providing welfare guarantees in CPPP. Our main impossibility result is that even under separable SOS (linear) valuations, no universally truthful mechanism can perform better than allocating a project at random. The proof utilizes our characterization of truthful implementability.

**Theorem:** (see Theorem 4.1) There exists a public projects instance with separable SOS valuations for which no universally truthful mechanism can give better than  $1/m$ -approximation to welfare.

What is the source of the difference between auctions and public projects? A key component in the mechanism for auctions is a random partitioning of the agents into two groups of agents: those who are included and those who are excluded. The challenge in public projects is that once a project is in place, agents cannot be excluded from using it. However, an interesting subtype of public projects is the class of excludable public projects, often termed *club goods* in the economics literature [6]. Examples of club goods include libraries, cinemas, swimming pools, or any public facility that benefits a restricted group of members.

Our main positive result is that the truthful mechanism tailored for auctions in the IDV setting [23] can be adapted to excludable public projects. This result greatly extends the mechanism’s applicability.

**Theorem:** (see Theorem 4.2) There is a universally truthful mechanism that gives  $1/4$ -approximation to welfare for excludable public projects with separable SOS valuations.

<sup>1</sup>A valuation function  $v_i : \mathcal{A} \times \mathcal{S} \rightarrow \mathbb{R}^+$  is separable if there exist functions  $h_i : \mathcal{A} \times S_i \rightarrow \mathbb{R}^+$  and  $g_i : \mathcal{A} \times S_{-i} \rightarrow \mathbb{R}^+$  such that  $v_i(a; \mathbf{s}) = h_i(a; s_i) + g_i(a; \mathbf{s}_{-i})$ .

A conceptual takeaway from our results is that exclusion is an important tool for welfare approximation guarantees in IDV settings. In particular, our strong impossibility results may suggest that the strong notion of exclusion used in auction settings, where some agents are totally excluded, is inevitable.

**General characterization of IDV implementability.** In Section 5 we provide a complete picture of our single-crossing based characterization. We identify “decomposability” as the crucial property of auto-linear valuations which facilitates the  $f$ -single-crossing characterization. In turn, we define the class of *decomposable valuations* and show that  $f$ -single-crossing is necessary and sufficient for truthful implementability for such valuations (Theorem 5.1). Moreover, we find that this class forms a frontier for which our useful characterization of IDV implementability is possible (Corollary 5.3). We establish this through a new equivalence between single-crossing based characterizations (like  $f$ -single-crossing) and monotonicity-based characterizations (like the well-studied W-Mon condition, see e.g. [32]). Beyond decomposable valuations, IDV implementability is more complex. We further study it in Section 6 and present a complete picture of the current landscape of implementability in Figure 2.

## 2 Preliminaries

In Section 2.1 we introduce notation for classic social choice settings. In Section 2.2 we define interdependent values and present our main setting of interest – public projects with interdependence. We concisely summarize what’s known in the literature about truthful implementation for interdependence in Section 2.3 (see Appendix B.1 for truthful implementation *without* interdependence).

**Notation.** For a vector  $\mathbf{x} = (x_1, \dots, x_n)$ , we use the standard notation of  $\mathbf{x}_{-i}$  to denote the same vector excluding  $x_i$ , and  $(x'_i, \mathbf{x}_{-i})$  to denote the profile obtained by replacing  $x_i$  with  $x'_i$ .

**2.1 Independent Private Values (IPV) Social choice settings.** A social choice setting  $(n, \mathcal{V}, \mathcal{A})$  consists of  $n$  agents  $\{1, \dots, n\}$ , a domain of valuations  $\mathcal{V} = V_1 \times \dots \times V_n$ , and  $\mu$  alternatives  $\mathcal{A}$  ( $\mathcal{A}$  is also referred to as the *outcome* space). In a particular instance, every agent  $i$  has a valuation function  $v_i \in V_i$ , where function  $v_i : \mathcal{A} \rightarrow \mathbb{R}^+$  specifies her value for every alternative (we sometimes also use a vector notation  $v_i \in \mathbb{R}^\mu$ ). A *social choice function*  $f : \mathcal{V} \rightarrow \mathcal{A}$  maps a valuation profile to one of the alternatives, possibly randomized. We denote by  $f_a(\mathbf{v})$  the probability assigned to alternative  $a \in \mathcal{A}$ . A *finitely-valued*  $f$  has finitely-many distinct outcomes, that is, for every  $i \in [n]$  and  $\mathbf{v}_{-i}$ ,  $|\{f(v_i, \mathbf{v}_{-i}) : v_i \in V_i\}| < \infty$ . The *welfare* of an alternative is the sum of the agents’ values for it.

**Single-dimensional social choice settings.** An important distinction is between settings with single- vs. multi-dimensional domains. In the former, the space  $V_i$  is single-dimensional for every  $i$ , i.e., there is a single real parameter that directly determines the valuation function  $v_i$ . Such domains are well-known to be significantly simpler for mechanism design than multi-dimensional ones.

Formally, a single-dimensional setting  $(n, \mathcal{V}, \mathcal{A})$  is a social choice setting in which the alternatives are subsets of agents, i.e.,  $\mathcal{A} \subseteq 2^{[n]}$ . It is required that  $\mathcal{A}$  be *downward-closed* (if  $W \in \mathcal{A}$  then for every  $W' \subseteq W$ ,  $W' \in \mathcal{A}$ ). An outcome  $W \in \mathcal{A}$  corresponds to a set of “winning” agents. For example, in a single-item auction,  $\mathcal{A} = [n]$ ; in a multi-unit auction with  $n$  units,  $\mathcal{A} = 2^{[n]}$ . The valuations in such settings are simple: slightly overloading notation, every agent  $i$  has a single value  $v_i$  for winning, such that  $v_i(W) = v_i$  if  $i \in W$ , and  $v_i(W) = 0$  otherwise. We use  $f_i(\mathbf{v})$  to denote the probability that agent  $i$  is a winner.

**Mechanisms.** A (direct revelation) mechanism solicits value reports  $\mathbf{b} = (b_1, \dots, b_n)$  from the agents. Its description is given by a pair  $(f, p)$ , where  $f$  is a social choice function, and  $p$  a collection of payment rules  $p(\mathbf{b}) = \{p_1(\mathbf{b}), \dots, p_n(\mathbf{b})\}$ . Payment rule  $p_i : \mathcal{V} \rightarrow \mathbb{R}$  maps the bids  $\mathbf{b}$  to the expected payment of agent  $i$ . For every  $i$ , agent  $i$ ’s expected quasi-linear utility is given by  $\sum_{a \in \mathcal{A}} f_a(\mathbf{b})v_i(a) - p_i(\mathbf{b})$ . We sometimes use an inner product  $\langle v_i, f(\mathbf{b}) \rangle$  to denote  $\sum_{a \in \mathcal{A}} f_a(\mathbf{b})v_i(a)$ .

**Truthfulness and implementability.** Truthfulness is without loss of generality by the revelation principle [40]. For standard IPV settings, we focus on the design of dominant-strategy incentive-compatible (IC) and individually rational (IR) mechanisms: A deterministic mechanism is considered *truthful* if it is in every agent’s best interest to participate and report her true value *regardless of others’ bids* (bidding truthfully is a dominant-strategy equilibrium of the mechanism). Formally, a deterministic mechanism is dominant-strategy IC-IR if for every

valuation profile  $\mathbf{v} \in \mathcal{V}$ , agent  $i \in [n]$  and bid  $b_i \in V_i$ ,

$$\sum_{a \in \mathcal{A}} f_a(\mathbf{v})v_i(a) - p_i(\mathbf{v}) \geq \max \left\{ \sum_{a \in \mathcal{A}} f_a(b_i, \mathbf{v}_{-i})v_i(a) - p_i(b_i, \mathbf{v}_{-i}), 0 \right\}.$$

For randomized mechanisms there are two levels of truthfulness: the mechanism can be truthful for every realization of its internal randomness, in which case we say it is *universally truthful*; a weaker requirement is that the mechanism is *truthful in expectation* where the expectation is taken over its random coins. Unless stated otherwise, by “truthful” we refer to the former requirement of universal truthfulness.

DEFINITION 2.1. Consider a social choice setting  $(n, \mathcal{V}, \mathcal{A})$ . A social choice function  $f$  is called implementable if there exists a payment rule  $p$  such that  $(f, p)$  is truthful.

**2.2 Interdependent Values (IDV)** Our focus in this work is on the *interdependent values* (IDV) model of Milgrom and Weber [37]. In the standard independent private values (IPV) model, the privately-known *type* of each agent  $i$  is her valuation  $v_i$ . In IDV, however, the privately-known type is her *signal*  $s_i$ , which captures her information on the social choice alternatives.<sup>2</sup> Formally, let  $S_i$  be a bounded set of possible signals for every agent  $i \in [n]$ . We denote by  $\mathbf{s} = (s_1, s_2, \dots, s_n)$  a signal profile, and by  $\mathcal{S} = \times_i S_i$  the signal space of the agents. The *values* of the agents are interdependent in the following sense: they depend not only on the chosen alternative  $a \in \mathcal{A}$ , but also on the information (signals) of all the agents. That is, for every  $i$ , the valuation function of agent  $i$  is  $v_i : \mathcal{A} \times \mathcal{S} \rightarrow \mathbb{R}^+$  (we sometimes also denote  $v_i(\cdot; \mathbf{s})$  as  $v_i(\mathbf{s}) \in \mathbb{R}^\mu$  where the alternative  $a$  is clear from the context). We assume (as is standard) that for every pair  $i, i' \in [n]$ , valuation  $v_i$  is monotone non-decreasing in signal  $s_{i'}$ . The collection of valuation functions  $\mathbf{v} = \{v_i\}_i$  is publicly known.

**Social choice with IDV.** Classic social choice settings can be adapted to IDV with only slight changes (mainly,  $\mathbf{s}$  replacing  $\mathbf{v}$ ): A social choice setting with IDV  $(n, \mathcal{S}, \mathcal{A}, \mathbf{v})$  consists of  $n$  agents, a signal space  $\mathcal{S}$ , alternatives  $\mathcal{A}$ , and a profile of  $n$  valuation functions  $v_i : \mathcal{A} \times \mathcal{S} \rightarrow \mathbb{R}^+$ . We refer to such settings as interdependent values (IDV) settings or as social choice settings with IDV. A social choice function  $f : \mathcal{S} \rightarrow \mathcal{A}$  maps each signal profile  $\mathbf{s}$  to a (possibly random) social alternative. For any distribution over outcomes  $\delta \in \Delta(\mathcal{A})$ , we use  $v_i(\delta; \mathbf{s})$ ,  $\langle v_i(\mathbf{s}), \delta \rangle$ , and  $\sum_{a \in \mathcal{A}} \delta(a)v_i(a; \mathbf{s})$  interchangeably to denote agent  $i$ 's expected value. A single-dimensional setting with IDV is similarly defined. For simplicity, in single-dimensional settings we often omit the alternative from the valuation function notation, and let  $v_i : \mathcal{S} \rightarrow \mathbb{R}^+$  be such that  $v_i(a; \mathbf{s}) = v_i(\mathbf{s})$  if  $i \in a$  (agent  $i$  wins), and  $v_i(a; \mathbf{s}) = 0$  otherwise.

**Mechanisms and truthfulness with IDV.** A mechanism for IDV solicits signal rather than value reports  $\mathbf{b} = (b_1, \dots, b_n)$  from the agents. For every  $i$ , agent  $i$ 's expected quasi-linear utility is given by  $\sum_{a \in \mathcal{A}} f_a(\mathbf{b})v_i(a; \mathbf{s}) - p_i(\mathbf{b})$ . In interdependent settings, it is well-known that we cannot hope to design mechanisms where truth-telling is a dominant strategy, therefore incentive compatibility and individual rationality are defined *ex-post*. I.e., a mechanism for IDV is considered *truthful* if it is in every bidder's best interest to participate and report her true signal *given that all other agents bid truthfully* (i.e., bidding truthfully is an ex-post equilibrium of the mechanism). Formally, a deterministic mechanism is ex-post IC-IR if for every signal profile  $\mathbf{s} \in \mathcal{S}$ , agent  $i \in [n]$  and bid  $b_i \in S_i$ ,

$$\sum_{a \in \mathcal{A}} f_a(\mathbf{s})v_i(a; \mathbf{s}) - p_i(\mathbf{s}) \geq \max \left\{ \sum_{a \in \mathcal{A}} f_a(b_i, \mathbf{s}_{-i})v_i(a; \mathbf{s}) - p_i(b_i, \mathbf{s}_{-i}), 0 \right\},$$

where  $f_a(\mathbf{s})$  indicates whether alternative  $a$  is chosen given  $\mathbf{s}$ . As above, a randomized mechanism is universally truthful if it consists of a distribution over truthful deterministic mechanisms.

**Public projects with IDV.** A classic (IPV) *combinatorial public projects setting*  $(n, \mathcal{V}, m, k)$  is a multi-dimensional social choice setting in which there are  $n$  agents,  $m$  projects  $\{1, \dots, m\}$ , and a number  $k \leq m$ ,  $k \in \mathbb{N}$ . The alternatives are all combinations of up to  $k$  projects, i.e.,  $\mathcal{A} = \{T \subseteq [m] \mid |T| \leq k\}$ . A combinatorial public projects setting *with interdependent values* is described by  $(n, \mathcal{S}, \mathbf{v}, m, k)$ , and the value

<sup>2</sup>Note that this makes the types in our model – despite its possible combinatorial nature – single-parameter. We emphasize this does not mean that interdependent settings are always single-dimensional, rather that the dimensionality of the type is distinct from that of the setting. Recall, in Example 1.1, despite the fact that the signals are single-dimensional, the value space of every agent is multi-dimensional.

of agent  $i$  for project set  $T$  is  $v_i(T, \mathbf{s})$ . In the combinatorial public projects *problem* (CPPP), the input is a public projects setting and the objective is to find a subset  $T^*$  of up to  $k$  projects that maximizes the social welfare:  $T^* \in \arg \max_{T \in \mathcal{A}} \sum_{i=1}^n v_i(T, \mathbf{s})$ .

**2.3 Implementability with IDV: What's Known** In Appendix B.1 we include several known key results on implementability for IPV. For IDV, implementability is more subtle, as we now detail.

**Single-dimensional settings.** For single-dimensional settings with IDV, monotonicity characterizes implementable social choice functions (similarly to IPV). Recall that  $f_i(\mathbf{s})$  denotes the probability that agent  $i$  wins. Then:

**THEOREM 2.1.** (IMPLEMENTABILITY WITH IDV: SINGLE-DIMENSIONAL (E.G. [46])) *For every single-dimensional IDV setting, a social choice function  $f$  is (ex post IC-IR) implementable if and only if for every  $i, \mathbf{s}_{-i}$  it holds that  $f_i(s_i, \mathbf{s}_{-i})$  is monotone non-decreasing in signal  $s_i$ .*

Unlike IPV, it turns out that even to implement a social choice function like welfare maximization, with IDV an additional *single-crossing* condition is needed in order to achieve monotonicity and hence truthfulness. Many definitions for such a condition appear in the literature, the following is adapted from [46]:

**DEFINITION 2.2.** (SINGLE-CROSSING CONDITION) *Given a single-dimensional setting with IDV, we say that the valuation profile  $\mathbf{v}$  satisfies single-crossing if for all agents  $i, j$  and every  $\mathbf{s} \in \mathcal{S}$ ,  $\frac{\partial v_i}{\partial s_i}(\mathbf{s}) \geq \frac{\partial v_j}{\partial s_i}(\mathbf{s})$ .*

That is, agent  $i$ 's signal influences her own valuation more than the valuation of any other agent. This definition or slight variations of it in effect characterize truthfulness, as for every single-dimensional setting with IDV, welfare maximization is implementable if and only if the valuation profile  $\mathbf{v}$  satisfies single-crossing.

### 3 A Useful Characterization of IDV Implementability: The Basics

The focus of this section is an important subclass of interdependent valuations which we refer to as *auto-linear* valuations. A valuation  $v_i$  is auto-linear if for every  $a$  and  $\mathbf{s}_{-i}$ ,  $v_i(a; s_i, \mathbf{s}_{-i})$  is linear as a function of  $s_i$ . This class encompasses well-studied special cases like the resale model [40, 46, 24] or Klemperer's wallet game [31]. We study necessary and sufficient conditions for truthful implementation of a social choice function for IDV settings with auto-linear valuations. In Section 3.1 we define a strong single-crossing property that is necessary and sufficient for truthful welfare maximization, and in Section 3.2 we generalize this to a necessary and sufficient condition for implementability of any social choice function  $f$ . Refer to Appendix C for missing details and proofs.

While auto-linearity is a strong assumption on the valuation class, it is already rich enough to admit strong impossibility results in the IDV public projects settings building upon the characterization in this section (see Section 4). Moreover, it captures the fundamental properties needed for a useful characterization of implementability. In Section 5 we show that all the results in this section continue to hold for a more general class of valuations, namely *decomposable* valuations. In fact, we show that it is the most general class of valuations for which the useful characterization is possible.

**3.1 Welfare Maximization** In this section we study truthful welfare maximization and provide intuition for our generalization of single-crossing towards a characterization of truthfulness. We define a condition similar to single-crossing that is necessary and sufficient for truthful welfare maximization beyond single-dimensional settings. Our single-crossing condition, termed *strong single-crossing*, is based on the comparison of the slopes of an agent's valuation and the slopes of the social welfare for different outcomes. For instance, in Example 1.1, the slopes of agent 1's valuations with respect to  $s_1$  are  $0, \frac{1}{2}$ , and  $2$  for the projects 1, 2, and 3 respectively, and the slopes of the social welfare with respect to  $s_1$  are  $0, \frac{3}{2}$ , and  $2$  for the projects 1, 2, and 3 respectively. Notice that, when considering the projects in increasing order with respect to either the slopes of the valuation or the slopes of the welfare we obtain the same ordering, i.e.,  $1 < 2 < 3$ . This consistency in the order of slopes is the essence of our single-crossing condition (when it holds for each agent  $i$  with respect to signal  $s_i$ ).

**DEFINITION 3.1.** (STRONG SINGLE-CROSSING) *Given any IDV social choice setting  $(n, \mathcal{S}, \mathcal{A}, \mathbf{v})$  with auto-linear valuations  $\mathbf{v}$ . Let  $Wel(a; \mathbf{s}) = \sum_i v_i(a; \mathbf{s})$  denote the welfare of allocation  $a \in \mathcal{A}$  given signal profile  $\mathbf{s}$ . We say*

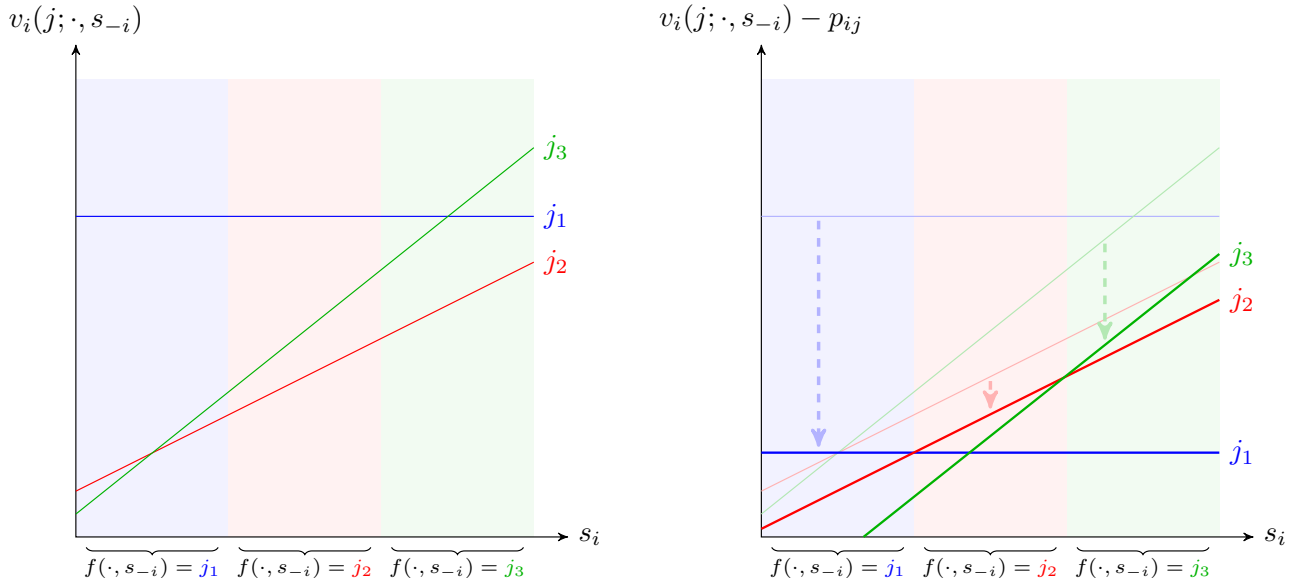


Figure 1: Truthful prices in an auto-linear setting with three projects where  $f$ -single-crossing holds.

that  $\mathbf{v}$  satisfies strong single-crossing, if for each  $i \in [n]$  and  $\mathbf{s}_{-i} \in \mathcal{S}_{-i}$

$$\frac{\partial \text{Wel}}{\partial s_i}(a_1; \mathbf{s}) \leq \frac{\partial \text{Wel}}{\partial s_i}(a_2; \mathbf{s}) \leq \dots \leq \frac{\partial \text{Wel}}{\partial s_i}(a_r; \mathbf{s})$$

implies

$$\frac{\partial v_i}{\partial s_i}(a_1; \mathbf{s}) \leq \frac{\partial v_i}{\partial s_i}(a_2; \mathbf{s}) \leq \dots \leq \frac{\partial v_i}{\partial s_i}(a_r; \mathbf{s}),$$

where  $a_1, \dots, a_r$  denote all the outcomes such that  $a_j \in \arg\max_{a \in \mathcal{A}} \text{Wel}(a; z, \mathbf{s}_{-i})$  for some  $z \in S_i$ .

**A visual illustration of strong single-crossing.** The reason this condition implies implementability can be illustrated visually. Recall Example 1.1, where there are  $n = 2$  agents and  $m = 3$  potential projects with the following values:

- Agent 1's values:  $v_{11} = 3s_2$ ,  $v_{12} = \frac{s_1}{2} + s_2$ ,  $v_{13} = 2s_1$ .
- Agent 2's values:  $v_{21} = s_2$ ,  $v_{22} = s_1 + \frac{s_2}{2}$ ,  $v_{23} = 0$ .

The plot in Figure 1 (left) depicts this for  $i = 1$  and  $s_2 = 1$  ( $j_\ell = \ell$  for  $\ell \in [3]$ ), where  $f$  is welfare maximization. The blue region ( $s_1 \in [0, 5/3]$ ) is when project 1 maximizes welfare; the red region ( $s_1 \in [5/3, 3]$ ) is when project 2 maximizes welfare; and the green region ( $s_1 \geq 3$ ) is when project 3 maximizes welfare. Notice that if we order the projects by the slope of the welfare with respect to  $s_1$  we get back the order of the projects that maximize welfare as  $s_1$  increases. Moreover, the same order of slopes would be obtained when considering the valuation of agent 1 for each of the projects. The fact that the slopes are aligned allows us to define prices such that the utility maximizing project is also the welfare maximizing project for each signal  $s_1$ . This is illustrated in the plot on the right, where the arrows depict the shift in the values induced by the prices.

In fact, strong single-crossing is also *necessary* to obtain a truthful mechanism that achieves the optimal social welfare. See Appendix C and Figure 3 for a visual illustration. The following characterization of welfare-efficient mechanisms for IDV settings with auto-linear valuations follows.

PROPOSITION 3.1. For any IDV social choice setting  $(n, \mathcal{S}, \mathcal{A}, \mathbf{v})$  with auto-linear valuations  $\mathbf{v}$ , there is an ex post IC-IR mechanism that achieves optimal social welfare if and only if  $\mathbf{v}$  satisfies the strong single-crossing condition and the following payment identity holds for every  $i$  and  $\mathbf{s}_{-i}$ :

$$\begin{aligned} p_i(x_j, \mathbf{s}_{-i}) &= p_i(x_{j-1}, \mathbf{s}_{-i}) + v_i(a_j; x_j) - v_i(a_{j-1}; x_j) \\ p_i(s_i, \mathbf{s}_{-i}) &= p_i(x_j, \mathbf{s}_{-i}) \quad \text{for all } s_i \in [x_j, x_{j+1}) \\ p_i(0, \mathbf{s}_{-i}) &\leq v_i(0, \mathbf{s}_{-i}) \end{aligned}$$

where  $x_1 = 0, x_2, \dots, x_r \in S_i$  are the signals such that  $f(\mathbf{s}) = a_j$  for all  $s_i \in [x_j, x_{j+1})$ , and  $a_1, \dots, a_r$  as defined in Definition 3.1.

**3.2 Beyond Welfare Maximization** The simple demonstration above also illustrates the fact that the strong single-crossing condition need not be limited to welfare maximization exclusively. To find the correct prices, it is sufficient to consider the regions at which each project gets allocated. The fact that the project was chosen by maximizing welfare had been incidental to our process. This allows us to define the *f-single-crossing condition*, which characterizes implementability for any social choice function  $f$  over auto-linear valuations.<sup>3</sup>

DEFINITION 3.2. (*f*-SINGLE-CROSSING) Given any IDV social choice setting  $(n, \mathcal{S}, \mathcal{A}, \mathbf{v})$  with auto-linear valuations  $\mathbf{v}$ , and a (possibly randomized) social choice function  $f$ . We say that  $\mathbf{v}$  satisfies *f-single-crossing*, if for each  $i \in [n]$  and  $\mathbf{s}_{-i} \in \mathcal{S}_{-i}$ , and any signals  $s_i < s'_i$

$$f(s_i, \mathbf{s}_{-i}) = a_1, f(s'_i, \mathbf{s}_{-i}) = a_2 \quad \text{implies} \quad \frac{\partial v_i}{\partial s_i}(a_1; \mathbf{s}) \leq \frac{\partial v_i}{\partial s_i}(a_2; \mathbf{s}).$$

In Proposition 3.2 we show that this simple and workable condition is indeed necessary and sufficient for truthful implementability. For example, this condition is useful for uncovering a necessary property of truthful mechanisms which *approximately* optimize welfare – see Section 4.

PROPOSITION 3.2. For any IDV social choice setting  $(n, \mathcal{S}, \mathcal{A}, \mathbf{v})$  with auto-linear valuations  $\mathbf{v}$ , a social choice function  $f$  is ex-post truthfully implementable, if and only if  $\mathbf{v}$  satisfies *f-single-crossing*.

Furthermore, we show that *f-single-crossing* is closely related to the well studied notion of weak monotonicity in the IPV literature – see Section 5.2 for more details.

#### 4 Approximate Welfare Maximization in Public Projects

In this section we focus on the public projects setting with IDV valuations and without strong single-crossing. Recall that, for auto-linear valuations, strong single-crossing is a necessary (and sufficient) condition to achieve the optimal social welfare truthfully. However, this condition is strong and may not be satisfied in practice. It is thus natural to study what approximation guarantees can be provided in the absence of strong single-crossing.

**Overview of section results.** In an IDV public projects setting, we are given  $n$  agents and  $m$  projects, and we want to realize up to  $k$  projects. We observe in Section 4.1 that even with  $k = 1$ , the public projects setting captures the auctions setting (and in fact, computation aside, it captures any social choice setting). This connection enables us to recover known impossibility results from the auctions setting to the public projects setting. In particular, we get that the SOS condition on valuations is necessary for good social welfare approximation guarantees. However, unlike auctions, the SOS condition turns out to be insufficient in the public projects setting: we use our characterization from Section 3 to show in Section 4.2 that even under separable SOS valuations, there are instances that do not admit any non-trivial welfare guarantees truthfully (see Theorem 4.1).

To circumvent this impossibility result, in Section 4.3 we shift attention to a natural variant of public goods, namely *excludable public projects* (a.k.a., club goods). We show that with the addition of agent exclusion, the truthful mechanism of Eden et al. [23] for IDV auctions can be easily adapted to the excludable public projects setting, obtaining a 4-approximation to the optimal social welfare; see Theorem 4.2.

<sup>3</sup>This also holds for *decomposable* valuations. See Section 5.1.



**Section preliminaries.** We revisit well-studied conditions on valuation functions in the IDV setting. In the IDV auction setting, these have been useful for obtaining approximately-optimal welfare truthfully, even when single-crossing does not hold. The definitions below are adapted from [23].

**DEFINITION 4.1. (SUBMODULAR-OVER-SIGNALS VALUATIONS)** *A valuation function  $v : \mathcal{A} \times \mathcal{S} \rightarrow \mathbb{R}^+$  satisfies submodularity over signals (SOS) if for all  $a \in \mathcal{A}$ ,  $\mathbf{s}, \mathbf{s}' \in \mathcal{S}$  and  $i \in [n]$ , where  $\mathbf{s}'$  is coordinate wise larger or equal to  $\mathbf{s}$  it holds that*

$$v(a; \mathbf{s}'_i, \mathbf{s}_{-i}) - v(a; \mathbf{s}) \geq v(a; \mathbf{s}') - v(a; \mathbf{s}_i, \mathbf{s}'_{-i}).$$

**DEFINITION 4.2. (SEPARABLE SOS VALUATIONS)** *For each agent  $i$ , a valuation function  $v_i : \mathcal{A} \times \mathcal{S} \rightarrow \mathbb{R}^+$  is separable SOS if there exist functions  $g_{-i} : \mathcal{A} \times \mathcal{S}_{-i} \rightarrow \mathbb{R}^+$  and  $h_i : \mathcal{A} \times \mathcal{S}_i \rightarrow \mathbb{R}^+$  such that*

$$v_i(a; \mathbf{s}) = h_i(a; \mathbf{s}_i) + g_{-i}(a; \mathbf{s}_{-i}),$$

where  $h_i(\cdot)$  and  $g_{-i}(\cdot)$  are both weakly increasing and  $g_{-i}(\cdot)$  is an SOS function.

**4.1 Reducing Auctions to Public Projects and Impossibility Implications** In this section we show that known impossibility results from IDV single-item auctions carry over to IDV public projects via a simple reduction. The key idea is that given *any* social choice setting with IDV valuations  $(n, \mathcal{S}, \mathcal{A}, \mathbf{v})$ , we can consider a public project setting where each alternative  $a \in \mathcal{A}$  has a corresponding project (that is, we have  $n$  agents,  $m = |\mathcal{A}|$  projects, and wish to choose a single project/alternative).

A single-item auction instance is given by  $(n, \mathcal{S}, \mathcal{A}, \mathbf{v})$ , where a single item needs to be allocated to one of  $n$  agents,  $\mathcal{A} = [n]$  is the set of possible outcomes (outcome  $i$  denotes an allocation to agent  $i$ ), every agent  $i$  has a valuation  $v_i : \mathcal{S} \rightarrow \mathbb{R}^+$ , where the value of agent  $i$  for winning the item under signal profile  $\mathbf{s}$  is  $v_i(\mathbf{s})$ , and 0 otherwise (i.e., if  $i$  is not the winner).

Given a single-item auction instance  $(n, \mathcal{S}, \mathcal{A}, \mathbf{v})$ , we define a public projects instance  $(n, \mathcal{S}, \mathbf{v}', n, 1)$  with  $n$  agents,  $m = n$  projects and  $k = 1$  (i.e., a single project should be chosen), where the valuation function  $v'_i : [n] \times \mathcal{S} \rightarrow \mathbb{R}^+$  is defined as

$$v'_i(j; \mathbf{s}) = \begin{cases} v_i(\mathbf{s}) & \text{if } j = i, \\ 0 & \text{otherwise} \end{cases}$$

That is, in the reduced instance, for every  $j = 1, \dots, n$ , we have a project  $j$  associated with the outcome “ $j$  wins the item”, and only agent  $j$  has non-zero value for this project. Thus, the social welfare of allocating a project  $j$  (possibly, at random) in the public projects setting equals the social welfare of allocating the item to bidder  $j$  in the corresponding auction setting, and the reduction is approximation preserving. As a corollary, the impossibility results for auction settings from [22] carry over to public project settings.

**Known lower bounds for single-item auctions.** The following example shows that in the absence of single-crossing, no deterministic mechanism can obtain any approximation guarantee for the optimal social welfare, even under SOS valuations.

**EXAMPLE 4.1. (NO BOUND FOR DETERMINISTIC MECHANISMS [22])** *Consider a single-item auction with two agents. Only agent 1 has a signal, denoted by  $s_1 \in \{0, 1\}$ . The valuations of the agents for winning the item are*

$$v_1(s_1) = 1 + s_1, \quad v_2(s_1) = H \cdot s_1,$$

where  $H$  is arbitrarily large. If the item is not allocated to agent 1 when  $s_1 = 0$ , then the approximation ratio is infinite. On the other hand, if the item is allocated to agent 1 when  $s_1 = 0$ , then by monotonicity, agent 1 must also be allocated at  $s_1 = 1$ , leading to a  $2/H$  fraction of the maximal social welfare.

One can easily verify that in Example 4.1, no randomized mechanism can give better than  $1/2$ -approximation.

Beyond SOS valuations, no non-trivial approximation can be obtained by any truthful mechanism, as the next example shows.

EXAMPLE 4.2. (LOWER BOUND OF  $n$  FOR RANDOMIZED MECHANISMS WITHOUT SOS [22]) Consider a single-item auction with  $n$  agents. For every agent  $i$ ,  $s_i \in \{0, 1\}$ , and the valuation of agent  $i$  for winning the item is

$$v_i(\mathbf{s}) = \prod_{j \neq i} s_j + \varepsilon \cdot s_i.$$

That is, agent  $i$ 's value for the item is non-negligible if and only if the signals  $\mathbf{s}_{-i}$  are  $(1, \dots, 1)$ . When all signals are 1, let  $i$  be the agent who is allocated the item with probability at most  $1/n$  (there must be such an agent in any feasible outcome). By monotonicity, at  $\mathbf{s}' = (\vec{1}_{-i}, 0_i)$  the probability that agent  $i$  is allocated the item is also at most  $1/n$ . Therefore, the welfare obtained is at most  $\frac{1}{n} + \varepsilon \cdot (n-1)$  at signal profile  $\mathbf{s}'$ , while the optimal welfare is 1, thus giving a factor- $n$  gap when  $\varepsilon \rightarrow 0$ .

**4.2 SOS to the Rescue?** In this section we show that public projects with interdependent values impose a unique challenge that does not arise in auction settings. In combinatorial auctions with interdependent values, the SOS property (combined with separability) comes to our rescue; in particular, there exists a universally truthful mechanism that gives  $1/4$ -approximation to the optimal welfare for any instance with separable SOS valuations [23]. In stark contrast, the following theorem shows that in public projects, no universally truthful mechanism guarantees more than a  $1/m$ -approximation, even for separable SOS valuations.

THEOREM 4.1. *There exist linear valuation functions for which no ex-post IC-IR mechanism can perform better than allocating a project at random, i.e., we cannot get better than a  $1/m$ -approximation to the optimal social welfare.*

*Proof.* Consider the following public projects instance, inspired by Example 4.1.

EXAMPLE 4.3. Consider  $n$  agents,  $m = n+1$  projects labelled  $\{0, 1, 2, \dots, n\}$ , and each agent  $i \in [n]$  has a private signal  $s_i \in \{0, 1\}$  (using the convention that  $s_{n+1} = s_1$ ). For any agent  $i \in [n]$  and signals  $\mathbf{s}$ , let  $v_i(j; \mathbf{s})$  denote the value of agent  $i$  for project  $j$  under signals  $\mathbf{s}$ . We define

$$v_i(j; \mathbf{s}) = \begin{cases} \varepsilon s_i + 1 & \text{for } j = 0, \\ \frac{\varepsilon}{i+1} s_i + H^i \cdot s_{i+1} & \text{for } j = i, \\ \frac{\varepsilon}{j+1} s_i & \text{otherwise} \end{cases}$$

where  $H$  is an arbitrarily large number.

Recall that for a mechanism  $(f, p)$  to be an  $\alpha$ -approximation (in the worst case) the (expected) welfare at each  $\mathbf{s} \in \{0, 1\}^n$  needs to be at least an  $\alpha$  factor of the optimal social welfare at  $\mathbf{s}$ . For  $\mathbf{s} = (0, 0, \dots, 0)$ , project 0 is optimal and the only outcome with positive welfare, hence any  $\alpha$ -approximation should allocate project 0 with probability at least  $\alpha$ . For  $\mathbf{s} = (1, 1, \dots, 1)$  allocating project  $n$  is optimal, and the welfare for any project other than  $n$  is at most a  $2/H$  factor of the optimal. For  $\ell \leq n-1$ ,  $\mathbf{s} = (0, 1^\ell, 0^{n-\ell-1})$  allocating project  $\ell$  is optimal, and the welfare for any project other than  $\ell$  is at most a  $2/H$  factor of the optimal. Hence when  $\mathbf{s} = (0, 1^\ell, 0^{n-\ell-1})$  (resp.  $\mathbf{s} = (1, 1, \dots, 1)$ ), any  $\alpha$ -approximation should allocate project  $\ell$  (resp.  $n$ ) with probability at least  $\alpha$ .

However, by Proposition 3.2, for any truthfully implementable  $f$  it holds that  $\mathbf{v}$  satisfies  $f$ -single-crossing, since the valuations are auto-linear. Observe that, for all  $i$  and  $\mathbf{s}_{-i}$  the slope  $\frac{\partial v_i}{\partial s_i}(j; \mathbf{s})$  is decreasing in  $j$ . That is, for all  $j_1 < j_2$  we have  $v_i(j_1; s'_i, \mathbf{s}_{-i}) - v_i(j_1; \mathbf{s}) > v_i(j_2; s'_i, \mathbf{s}_{-i}) - v_i(j_2; \mathbf{s})$ , for  $s'_i > s_i$ . Thus, by  $f$ -single-crossing any truthfully implementable social choice function  $f$  cannot both allocate  $j_1$  at  $\mathbf{s}$  and  $j_2$  at  $(s'_i, \mathbf{s}_{-i})$  (it can only do one or the other).

This implies, if  $f$  allocates  $\ell$  at  $(0, 1^\ell, 0^{n-\ell-1})$  for  $0 \leq \ell < n$ , then at  $(0, 1^{\ell'}, 0^{n-\ell'-1})$  (resp.  $(1, \dots, 1)$ ) it cannot allocate project  $\ell' \neq \ell$  (resp.  $n$ ). Recall, however, that for every project  $0 \leq \ell < n$ , project  $\ell$  must be allocated with probability at least  $\alpha$  at the signal  $(0, 1^\ell, 0^{n-\ell-1})$ , and by the previous claim these events must be disjoint. Therefore, with probability at least  $n \cdot \alpha$  the social choice function  $f$  allocates some project other than  $n$  at the signal  $(1, \dots, 1)$ . Since the probability that project  $n$  is allocated at  $(1, \dots, 1)$  must be at least  $\alpha$ , this implies that  $1 - n \cdot \alpha \geq \alpha$ . Thus,  $\alpha \leq 1/(n+1)$ , and hence proving the required lower bound.

The above example shows that, in the absence of strong single-crossing, we cannot do any better than picking a project at random. Unlike auction settings, SOS does not come to our rescue.  $\square$

**4.3 Exclusion Allows Approximation** A key property that enables a universally truthful mechanism with constant-factor approximation in the auctions setting is *excludability*. Indeed, the mechanism in [23] entirely excludes a chosen set of agents from being allocated. This is a known tool for truthfulness [26, 23]: the excluded agents have nothing to lose, and thus would report their valuations (or signals, in IDV settings) truthfully. Then, it only remains to show that by excluding agents cleverly enough, the loss in welfare is limited. Unfortunately, the situation with public projects is different. In contrast to auctions, where goods are allocated to individual agents, pure public goods are non-excludable by definition. Apparently, this challenge leads to the impossibility result cast in Theorem 4.1. To alleviate this barrier, we turn to a variant of public goods that allows for exclusion.

**Excludable public projects.** We consider the setting of excludable public projects [15, 16] (also known as “club goods”). In this setting, for each project  $j$  chosen by the mechanism, the mechanism is allowed to exclude a set of agents  $E_j \subseteq [n]$  from using it. That is, agents in  $E_j$  obtain no value from project  $j$ . In fact, our results hold even with respect to a more restricted class of mechanisms where  $E_j = E_{j'}$  for every  $j, j' \in [m]$ ; i.e., the set of excluded agents is identical for all projects.

Formally, an instance of *globally excludable public projects* is defined by the tuple  $(n, \mathcal{S}, m, \mathbf{v}, k)$ , where a feasible outcome is given by a set  $J \subseteq [m]$  of size at most  $k$ , along with a set  $E \subseteq [n]$  of excluded agents. Slightly overloading notation, the valuation  $v_i$  is defined as  $v_i(J, E; \mathbf{s}) = v_i(J; \mathbf{s})$  for  $i \notin E$  and zero otherwise.

**Intuition for truthfulness.** Global exclusion is useful for the design of truthful mechanisms. Indeed, as in the case of auctions, the excluded agents gain no benefit no matter what they report, and would therefore lose nothing from reporting their signals truthfully. Notably, this is not the case for “local exclusion”, namely, where every project has a different set of excluded agents. Indeed, an agent who is excluded from some project  $j$  may still wish to misreport her signal in order to affect the allocation of a different project she is not excluded from. Interestingly, even if agents have independent signals for different projects (this setting is beyond the one we consider here), an agent who is excluded from some project  $j$  may still have incentive to lie about her signal for project  $j$ , since it may affect the allocation of different projects (see Appendix E for an example).

Clearly, exclusion might harm welfare, as the excluded agents contribute nothing to the social welfare. Our main positive result is that the universally-truthful mechanism devised in [23] can be adapted to excludable public goods, and the same  $1/4$ -approximation to the optimal social welfare applies.

We first observe that it is without loss of generality (computational considerations aside) to restrict attention to the case where a single project should be chosen (i.e.,  $k = 1$ ). Indeed, given an instance  $(n, \mathcal{S}, m, \mathbf{v}, k)$  where  $k$  projects should be chosen, one can consider an instance  $(n, \mathcal{S}, \binom{m}{k}, \mathbf{v}', 1)$ , where every  $k$ -project set in the original instance is a “meta-project” in the new instance, and  $v'_i(J, E; \mathbf{s}) = v_i(J, E; \mathbf{s})$ .

**Approximation.** We consider the Random-Sampling-VCG mechanism, introduced in [23] for combinatorial auctions, adapted to excludable public projects as described below.

For any setting with separable valuations, Random-Sampling-VCG is a universally truthful mechanism. This property arises from the fact that globally excluded agents have no incentive to lie about their signals as they get nothing in any possible outcome. Further, if the valuations are SOS, then using the key lemma (Lemma 4.2), we get a  $1/4$ -approximation to the optimal welfare.

**THEOREM 4.2.** *There is an ex-post IC-IR mechanism that guarantees a  $1/4$ -approximation for the optimal social welfare under the setting of excludable public projects with separable SOS valuations.*

We focus on globally excludable settings, as global exclusion is all that is required for this mechanism. Moreover, due to the reduction shown above, we may restrict our attention to settings with  $k = 1$ . We start by considering the following class of mechanisms, similar to the VCG-inspired mechanisms from [23].

**ALGORITHM 1.** (*A-EXCLUSION-VCG*) *Given any valuations  $\mathbf{v}$ , and a subset of agents  $A$ , we define the  $A$ -exclusion-VCG mechanism as follows:*

1. All agents report some signals  $\tilde{s}_i \in S_i$ .
2. For agents  $i \notin A$ , define  $w_i(a; \tilde{s}_i, \tilde{\mathbf{s}}_A) = v_i(a; \tilde{s}_i, \tilde{\mathbf{s}}_A, \vec{0}_{A^c \setminus \{i\}})$  for all projects  $a$ .
3. Allocate  $a^* \in \operatorname{argmax}_a \sum_{i \notin A} w_i(a; \tilde{s}_i, \tilde{\mathbf{s}}_A)$ .

4. Compute generalized VCG prices for all  $i \notin A$ ,

$$p_i(\tilde{\mathbf{s}}) = \left( g_{-i}(a^*; \tilde{\mathbf{s}}_{-i}) - g_{-i}(a^*; \tilde{\mathbf{s}}_A, \vec{0}_{A^c \setminus \{i\}}) \right) - \sum_{i' \notin A \cup \{i\}} w_{i'}(a^*; \tilde{\mathbf{s}}_{i'}, \tilde{\mathbf{s}}_A) + \max_a \sum_{i' \notin A \cup \{i\}} w_{i'}(a; \tilde{\mathbf{s}}_{i'}, \tilde{\mathbf{s}}_A)$$

LEMMA 4.1. *The A-exclusion-VCG mechanism is truthful when the valuations are separable SOS.*<sup>4</sup>

*Proof.* [Proof. [Following [23], Theorem 5.1]] For any agent  $i$  with true signal  $s_i$ , and fixed  $\tilde{\mathbf{s}}_{-i} = \mathbf{s}_{-i}$ , we show that her utility for reporting  $\tilde{s}_i = s_i$  is at least her utility for reporting  $\tilde{s}_i = s'_i$  for all  $s'_i \neq s_i$ .

Clearly, for any  $i \in A$ , the utility of  $i$  is 0 (with no allocation and 0 payment) for any reported signal. Hence truthfulness trivially follows. Let  $f(\mathbf{s})$  be the output of the  $A$ -exclusion mechanism for any reported signals  $\tilde{\mathbf{s}} = \mathbf{s}$ . For any agent  $i \notin A$ , observe that the price  $p_i(\tilde{\mathbf{s}})$  does not depend on  $\tilde{s}_i$ . For separable SOS valuations, with  $v_i(a, \mathbf{s}) = h_i(a; s_i) + g_{-i}(a; \mathbf{s}_{-i})$  we have  $w_i(a; \tilde{\mathbf{s}}_i, \tilde{\mathbf{s}}_A) = h_i(a; \tilde{s}_i) + g_{-i}(a; \tilde{\mathbf{s}}_A, \vec{0}_{A^c \setminus \{i\}})$ . Thus we see that for all  $\tilde{s}_i$  and  $\tilde{\mathbf{s}}_{-i} = \mathbf{s}_{-i}$  and  $\hat{a} = f(\tilde{\mathbf{s}}_i, \mathbf{s}_{-i})$

$$\begin{aligned} p_i(\tilde{s}_i, \mathbf{s}_{-i}) &= \left( g_{-i}(\hat{a}; \mathbf{s}_{-i}) - g_{-i}(\hat{a}; \mathbf{s}_A, \vec{0}_{A^c \setminus \{i\}}) \right) - \sum_{i' \notin A \cup \{i\}} w_{i'}(\hat{a}; s_{i'}, \mathbf{s}_A) + \max_a \sum_{i' \notin A \cup \{i\}} w_{i'}(a; s_{i'}, \mathbf{s}_A) \\ &= \left( g_{-i}(\hat{a}; \mathbf{s}_{-i}) - g_{-i}(\hat{a}; \mathbf{s}_A, \vec{0}_{A^c \setminus \{i\}}) \right) + w_i(\hat{a}; s_i, \mathbf{s}_A) - \sum_{i' \notin A} w_{i'}(\hat{a}; s_{i'}, \mathbf{s}_A) + \max_a \sum_{i' \notin A \cup \{i\}} w_{i'}(a; s_{i'}, \mathbf{s}_A) \\ &= v_i(\hat{a}; \mathbf{s}) - \sum_{i' \notin A} w_{i'}(\hat{a}; s_{i'}, \mathbf{s}_A) + \max_a \sum_{i' \notin A \cup \{i\}} w_{i'}(a; s_{i'}, \mathbf{s}_A) \end{aligned}$$

Hence we have that the utility of agent  $i$  with true signal  $s_i$  and reported signal  $\tilde{s}_i$  is,

$$v_i(f(\tilde{s}_i, \mathbf{s}_{-i}); \mathbf{s}) - p_i(\tilde{s}_i, \mathbf{s}_{-i}) = \sum_{i' \notin A} w_{i'}(\hat{a}; s_{i'}, \mathbf{s}_A) - \left( \max_a \sum_{i' \notin A \cup \{i\}} w_{i'}(a; s_{i'}, \mathbf{s}_A) \right)$$

Note that, the first term is maximized at  $\hat{a} = f(\mathbf{s})$  by definition of our social choice function. Thus, the utility of agent  $i$  for  $\tilde{s}_i = s_i$  is maximal. Moreover, we note that the utility at  $\tilde{s}_i = s_i$  is non-negative. This is because the first term is larger than the second term due to reasons similar to VCG.  $\square$

The  $A$ -exclusion-VCG mechanism assumes an arbitrary set  $A$  of excluded agents. This is used as a subroutine in the mechanism for which we obtain our approximation result, defined as follows.

ALGORITHM 2. (RANDOM-SAMPLING-VCG) *Randomly sample a subset of agents  $A \subseteq [n]$  uniformly at random. Then run the A-exclusion-VCG mechanism.*

By Lemma 4.1, for every fixed  $A \subseteq [n]$  the  $A$ -exclusion-VCG mechanism is truthful, therefore we obtain the following corollary.

COROLLARY 4.1. *Random-Sampling-VCG is a universally truthful mechanism when the valuations are separable SOS.*

The final component we need for the proof of the theorem is the Key Lemma (Eden et al. [23]).

LEMMA 4.2. (KEY LEMMA, [23]) *Let  $v_i : (\mathbb{R}^+)^n \rightarrow \mathbb{R}^+$  be any SOS function. Let  $A$  be a uniformly random subset of  $[n] \setminus \{i\}$  and  $B = A^c \setminus \{i\}$ . Then we have for all  $\mathbf{s}$ ,  $\mathbb{E}_A[v_i(s_i, \mathbf{s}_A, \vec{0}_B)] \geq \frac{1}{2}v_i(\mathbf{s})$ .*

We are now ready to prove the theorem.

<sup>4</sup>We actually do not need the full SOS property, we only need  $v_i(a; \mathbf{s}) = h_i(a; s_i) + g_{-i}(a; \mathbf{s}_{-i})$ .

*Proof.* [Proof of theorem 4.2] For every profile  $\mathbf{s}$ ,  $i \in [n]$  and  $a \in \mathcal{A}$ , we have

$$\mathbb{E}_A[w_i(a; s_i, \mathbf{s}_A) \cdot \mathbf{1}_{\{i \notin A\}}] = \mathbb{E}[v_i(a; s_i, \mathbf{s}_A, \vec{0}_{A^c \setminus \{i\}}) \mid i \notin A] \Pr[i \notin A] \geq \frac{1}{4}v_i(a; \mathbf{s}).$$

This follows from Lemma 4.2, since  $v_i(a; \cdot)$  is an SOS function, and by noting that  $\Pr[i \notin A] \geq \frac{1}{2}$ . Therefore, for any  $\mathbf{s}$  let  $\tilde{a}$  be a welfare maximizing allocation. For every subset  $A$ , the social welfare of  $A$ -exclusion-VCG is  $\sum_{i \notin A} v_i(a^*; \mathbf{s}) \geq \sum_{i \notin A} w_i(a^*; s_i, \mathbf{s}_A)$  when  $a^* \in \operatorname{argmax}_{a \in \mathcal{A}} \sum_{i \notin A} w_i(a; s_i, \mathbf{s}_A)$ .

Hence the social welfare of the Random-Sampling-VCG is at least

$$\mathbb{E}_A \left[ \max_{a \in \mathcal{A}} \sum_{i \notin A} w_i(a; s_i, \mathbf{s}_A) \right] \geq \mathbb{E}_A \left[ \sum_i w_i(\tilde{a}; s_i, \mathbf{s}_A) \cdot \mathbf{1}_{\{i \notin A\}} \right] = \sum_i \mathbb{E}_A[w_i(\tilde{a}; s_i, \mathbf{s}_A) \cdot \mathbf{1}_{\{i \notin A\}}] \geq \frac{1}{4} \sum_i v_i(\tilde{a}; \mathbf{s}).$$

□

## 5 A Useful Characterization of IDV Implementability

In this section we complement our characterization results from Section 3 by pushing our  $f$ -single-crossing characterization to its limit. In Section 5.1 we introduce *decomposable valuations* and show that  $f$ -single-crossing characterizes implementability for this class of valuations. In Section 5.2 we discuss the connections between implementability in IPV and IDV, showing in particular that  $f$ -single-crossing is analogous to W-Mon. In Section 5.3 we identify decomposable valuations as precisely the class for which W-Mon (equivalently  $f$ -single-crossing) characterizes implementability, thus mirroring convex domains in IPV settings.

**5.1 Extension to Decomposable Valuations** The decomposition property of auto-linear valuations (Eq. C.2) is key in enabling the characterization through  $f$ -single-crossing. With this in mind, we define a broader class of valuations called *decomposable valuations* and extend the characterization found for auto-linear to this broader class.

**Decomposable Valuations.** We say that a valuation  $v_i$  is decomposable if there exist functions  $\hat{v}_i : \mathcal{S} \rightarrow \mathbb{R}^+$ ,  $h_i : \mathcal{A} \times \mathcal{S}_{-i} \rightarrow \mathbb{R}^+$  and  $g_i : \mathcal{A} \times \mathcal{S}_{-i} \rightarrow \mathbb{R}$ , such that for every  $a, \mathbf{s}$  we have

$$(5.1) \quad v_i(a; \mathbf{s}) = \hat{v}_i(\mathbf{s}) \cdot h_i(a; \mathbf{s}_{-i}) + g_i(a; \mathbf{s}_{-i}).$$

For example, the valuation function  $v_1$  defined as  $v_1(1; \mathbf{s}) = s_1^2 + s_2$ ,  $v_1(2; \mathbf{s}) = s_1^2 s_2$  is a decomposable valuation, where  $\hat{v}_1(s_1, s_2) = s_1^2$ ,  $h_1(1; s_2) = 1$ ,  $h_1(2; s_2) = s_2$ ,  $g_1(1; s_2) = s_2$ , and  $g_1(2; s_2) = 0$ .

We observe that decomposable valuations are strictly more general than the following classes of valuations: (i) separable<sup>5</sup> environments [38, 12], where  $h_i$  does not depend on  $\mathbf{s}_{-i}$  and  $g_i \equiv 0$ , (ii) single-dimensional settings, where  $h_i(a; \mathbf{s}_{-i}) = 1$  if  $i \in a$  and 0 otherwise and  $g_i \equiv 0$ , and (iii) auto-linear valuations where  $\hat{v}_i(s_i, \mathbf{s}_{-i}) = s_i$ .

In the following example we illustrate the different types of valuation functions discussed: the valuation of agent 1 is auto-linear while the valuation of agent 2 is not auto-linear (since  $v_{22}$  depends on  $(s_2)^2$ ) but is decomposable, and the valuation of agent 3 is not even decomposable (since  $v_{31}$  and  $v_{32}$  depend on  $s_3$  in different ways – recall Eq. (5.1)).

**EXAMPLE 5.1. (PUBLIC PROJECT INSTANCE WITH INTERDEPENDENCE)** *There are  $n = 3$  agents and  $m = 2$  projects. Assume  $k = 1$ , i.e., a single project can be realized. Each signal space is  $\{0, 1, 2\}$ , and the valuations of the agents for the two projects depend on the signals as follows:*

- **Agent 1: Auto-linear.**  $v_{11} = s_1 s_2$ ,  $v_{12} = s_1 (s_2)^2$ ;
- **Agent 2: Decomposable.**  $v_{21} = s_1 + (s_2)^2$ ,  $v_{22} = s_1 (s_2)^2$ ;
- **Agent 3: Non-decomposable.**  $v_{31} = s_1 + s_2 + s_3$ ,  $v_{32} = s_1 (s_3)^3$ .

*Analysis:* Under signal profile  $(1, 0, 0)$ , the welfare-maximizing project is project 1 (with social welfare of 2, compared to a social welfare of 0 for the other project). Under signal profile  $(1, 2, 2)$ , the welfare-maximizing project is project 2 (with social welfare of 16, compared to a social welfare of 12 for the other project).

<sup>5</sup>Not to be confused with separable SOS, as defined in [23] – see Section 4.

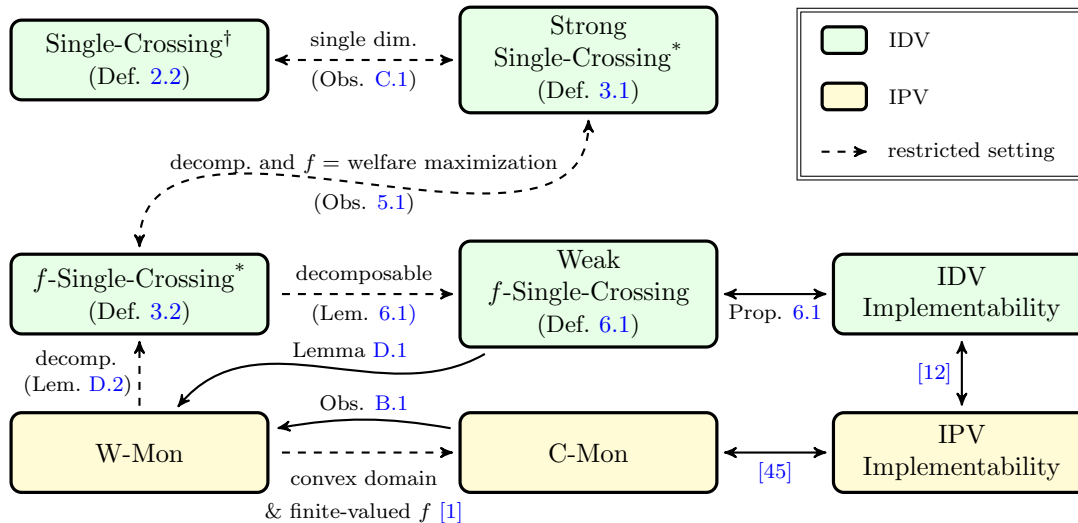


Figure 2: A scheme of the connections between implementability characterizations.

For example, the scheme shows the equivalence between  $f$ -single-crossing and W-Mon for decomposable valuations (see the “triangle” of arrows formed on the bottom-left). It further shows that the  $f$ -single-crossing property characterizes implementability for decomposable valuations in the IDV model (see the middle “line” of arrows from left to right). See Sections 3 and 6 for details.

<sup>†</sup>Single-crossing is defined for single-dimensional settings.

\*Strong single-crossing and  $f$ -single-crossing are defined for decomposable valuations (see Observation 5.1).

For any decomposable valuations  $\mathbf{v}$ , we note that  $\frac{\partial v_i}{\partial s_i}(a; \mathbf{s}) = h_i(a; \mathbf{s}_{-i}) \frac{\partial \hat{v}_i}{\partial s_i}(\mathbf{s})$ . Thus, Definitions 3.1 and 3.2 can be immediately extended to decomposable valuations.

**OBSERVATION 5.1.** *For any decomposable valuation  $v_i$ , we define strong single-crossing and  $f$ -single-crossing exactly like Definition 3.1 and Definition 3.2 respectively. Further, for any decomposable valuation profile  $\mathbf{v}$  Observation C.2 holds.*

Hence, by following the proof approach of Proposition 3.2 we immediately get that  $f$ -single-crossing is necessary to truthfully implement  $f$  for any IDV setting with decomposable valuations.

**COROLLARY 5.1.** *Given any IDV social choice setting with decomposable valuations  $\mathbf{v}$ , a social choice function is truthfully implementable only if  $\mathbf{v}$  satisfies  $f$ -single-crossing.*

Moreover, we show that, for any decomposable valuation profile  $\mathbf{v}$ ,  $f$ -single-crossing is both necessary and sufficient condition for ex-post truthful implementability. We defer the proof to the appendix.

**THEOREM 5.1.** *For any IDV social choice setting with decomposable valuations  $\mathbf{v}$ , a mechanism  $(f, p)$  is ex-post IC-IR if and only if for every  $i$ ,  $\mathbf{s}_{-i}$ ,  $f$ -single-crossing holds, and the following payment identity and payment inequality hold:*

$$p_i(\mathbf{s}) = p_i(0, \mathbf{s}_{-i}) + \int_0^{s_i} \left\langle v_i(t, \mathbf{s}_{-i}), \frac{\partial f}{\partial s_i}(t, \mathbf{s}_{-i}) \right\rangle dt;$$

$$p_i(0, \mathbf{s}_{-i}) \leq \langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle$$

Moreover, if we additionally require prices to be non-negative, it is sufficient to additionally have the following payment identity:  $p_i(0, \mathbf{s}_{-i}) = \langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle$

**5.2 Implementability in IDV versus IPV** In this section we show the parallels between single-crossing-based characterizations of implementability, and classic characterizations including C-Mon and W-Mon (see Appendix B.1 for the classic definitions). Our main results in this section are Corollary 5.2 and Corollary 5.3, and we achieve these using the Chung-Ely [12] framework (see Lemma 5.1) as well as the results of Ashlagi et al. [1]. See also Figure 2 for an illustration of these connections.

Chung and Ely [12] establish a relationship between characterizing implementability in social choice settings with IDV and with IPV:

LEMMA 5.1. (CHARACTERIZING IMPLEMENTABILITY WITH IDV VS. IPV, [12]) *Let  $C$  be a condition that applies to a quadruple  $(\mathcal{A}, S, v(\cdot), f)$  that represents a single-agent, single-dimensional social choice setting with alternative set  $\mathcal{A}$ , value domain  $\{v(s) \mid s \in S\}$ , and a social choice function  $f$ . The following characterizations using condition  $C$  are equivalent, i.e., one holds if and only if the other holds.*

- *In a social choice setting with IDV, a social choice function  $f : S \rightarrow \mathcal{A}$  is ex post IC if (respectively only if)  $\forall i, \forall s_{-i}$ , the quadruple  $(\mathcal{A}, S_i, v_i(\cdot; s_{-i}, \cdot), f(s_{-i}, \cdot))$  satisfies condition  $C$ ;*
- *In a social choice setting with IPV, social choice function  $f : \mathcal{V} \rightarrow \mathcal{A}$  is dominant-strategy IC if (respectively only if)  $\forall i, \forall s_{-i}$ , the quadruple  $(\mathcal{A}, V_i, v_i, f(s_{-i}, \cdot))$  satisfies condition  $C$ .*

We begin by defining generalizations of W-Mon/weak monotonicity (a well studied characterization of IPV implementability) for the IDV setting.

DEFINITION 5.1. (W-MON GENERALIZED TO IDV) *Given any IDV social choice setting with valuations  $\mathbf{v}$ , a social choice function  $f$  satisfies weak monotonicity (W-Mon) if for any  $\mathbf{s} \in S$ , player  $i$  and signal  $s'_i \in S_i$ , the following holds:  $f(\mathbf{s}) = a$  and  $f(s'_i, \mathbf{s}_{-i}) = b$  implies that  $v_i(b; s'_i, \mathbf{s}_{-i}) - v_i(b; \mathbf{s}) \geq v_i(a; s'_i, \mathbf{s}_{-i}) - v_i(a; \mathbf{s})$ .*

The definition of a convex domain  $\mathcal{V}$  in IPV settings translates to the following definition in IDV settings using the Chung-Ely framework.

DEFINITION 5.2. (CONVEX DOMAIN FOR IDV) *Given any IDV social choice setting  $(n, S, \mathcal{A}, \vec{v})$ , for each  $i$ ,  $\mathbf{s}_{-i}$ , let  $V_i(\mathbf{s}_{-i}) = \{v_i(\mathbf{s}) \in \mathbb{R}^\mu \mid s_i \in S_i\}$ . We say that the domain is convex if the closure of  $V_i(\mathbf{s}_{-i})$  is convex for each  $i$  and  $\mathbf{s}_{-i}$ .*

With these definitions we get the following proposition from Theorem B.1 and Lemma 5.1 (Ashlagi et al. [1] and Chung and Ely [12]).

PROPOSITION 5.1. (IMPLEMENTABILITY WITH IDV) *Consider an IDV social choice setting  $(n, S, \mathcal{A}, \vec{v})$  and a social choice function  $f$ .*

1. *(Weak monotonicity is necessary) Every implementable  $f$  satisfies weak monotonicity.*<sup>6</sup>
2. *(Weak monotonicity is sometimes sufficient) Suppose that the domain is convex, then every finitely-valued  $f$  that satisfies weak monotonicity is implementable.*

**Decomposable valuations as convex domains.** By definition,  $V_i(\mathbf{s}_{-i})$  is a curve in  $\mathbb{R}^\mu$ , and a curve can be a convex domain if only if it is a straight line. Therefore, it is easy to see that auto-linear valuations give rise to convex domains. Less obviously, any decomposable (and continuous) valuation profile gives rise to a convex domain. The reason is that much like in auto-linear valuations, the *direction* of the tangent to the curve  $V_i(\mathbf{s}_{-i})$  remains constant for all signals  $s_i \in S_i$  in decomposable valuations. We formalize the intuition of the discussion above in the following lemma.

LEMMA 5.2. *Suppose  $S_i$  is an interval in  $\mathbb{R}^+$  and  $v_i$  is continuous in  $s_i$ . For each  $i$ ,  $\mathbf{s}_{-i}$ , let  $D = \{v_i(\mathbf{s}) \in \mathbb{R}^\mu \mid s_i \in S_i\}$  be the induced domain, then (the closure of)  $D$  is convex if and only if  $v_i$  is decomposable.*

<sup>6</sup>For an alternative proof see Appendix D, Lemma D.3.

*Proof.* Fix some agent  $i$  and signals  $\mathbf{s}_{-i}$ . Suppose the domain  $D$  is convex. We first establish the following claim; see proof in the appendix.

CLAIM 5.1. *For every two signals  $s$  and  $s'$  in  $S_i$  and every  $t \in [s, s']$  there exists some  $\lambda \in [0, 1]$  such that  $v_i(t, \mathbf{s}_{-i}) = (1 - \lambda) \cdot v_i(s, \mathbf{s}_{-i}) + \lambda \cdot v_i(s', \mathbf{s}_{-i})$ .*

We next show that for any signal  $s \in S_i$  there exists  $\lambda(s) \geq 0$  such that  $v_i(s, \mathbf{s}_{-i}) = (1 - \lambda(s))v_i(0, \mathbf{s}_{-i}) + \lambda(s)v_i(1, \mathbf{s}_{-i})$ . For  $s \in [0, 1]$  it follows directly from the claim above. Consider  $s > 1$ . By the claim above, there exists  $\lambda' \in (0, 1]$  such that  $v_i(1, \mathbf{s}_{-i}) = (1 - \lambda')v_i(0, \mathbf{s}_{-i}) + \lambda'v_i(s, \mathbf{s}_{-i})$ . Now by taking  $\lambda(s) = 1 - 1/\lambda'$  we obtain the desired equality.

We conclude that  $v_i$  can be written as  $v_i(\mathbf{s}) = \lambda(s_i)(v_i(1, \mathbf{s}_{-i}) - v_i(0, \mathbf{s}_{-i})) + v_i(0, \mathbf{s}_{-i})$ , which is a decomposable valuation with  $\hat{v}_i(\mathbf{s}) = \lambda(s_i)$ ,  $h_i(\mathbf{s}_{-i}) = v_i(1, \mathbf{s}_{-i}) - v_i(0, \mathbf{s}_{-i})$  and  $g_i = v_i(0, \mathbf{s}_{-i})$ . This proves the forward direction of the lemma.

For the converse direction, let  $v_i(\mathbf{s}) = \hat{v}_i(\mathbf{s}) \cdot h_i(\mathbf{s}_{-i}) + g_i(\mathbf{s}_{-i})$  and consider two signals  $s, s' \in S_i$ . For any  $\lambda \in [0, 1]$ , we have  $\lambda v_i(s, \mathbf{s}_{-i}) + (1 - \lambda)v_i(s', \mathbf{s}_{-i}) = (\lambda \hat{v}_i(s, \mathbf{s}_{-i}) + (1 - \lambda)\hat{v}_i(s', \mathbf{s}_{-i})) \cdot h_i(\mathbf{s}_{-i}) + g_i(\mathbf{s}_{-i})$ .

Since  $\hat{v}_i(\cdot, \mathbf{s}_{-i})$  is a continuous function from  $S_i$  to  $\mathbb{R}$ , by the intermediate value theorem there exists some  $t \in S_i$  such that  $\hat{v}_i(t, \mathbf{s}_{-i}) = \lambda \hat{v}_i(s, \mathbf{s}_{-i}) + (1 - \lambda)\hat{v}_i(s', \mathbf{s}_{-i})$ . Plugging this back into the decomposed formulation of  $v_i$ , we obtain  $v_i(t, \mathbf{s}_{-i}) = \lambda v_i(s, \mathbf{s}_{-i}) + (1 - \lambda)v_i(s', \mathbf{s}_{-i})$ . This proves that  $D$  is a convex domain, concluding the proof of the lemma.  $\square$

**Connecting  $f$ -single-crossing and W-Mon.** The following lemma now follows from bullets (2) and (3) of Proposition 5.1, combined with Lemma 5.2.

LEMMA 5.3. *Given any decomposable valuations  $\mathbf{v}$ , a finite-valued social choice function  $f$  is truthfully implementable if and only if  $f$  satisfies weak monotonicity (W-Mon).*

Recall that we have already established a stronger result in the previous section: in Theorem 5.1 we showed that for *any* social choice function (potentially infinitely-valued),  $f$ -single-crossing is both necessary and sufficient for implementability under decomposable valuations.

By Lemma 5.3 and Theorem 5.1, we establish an equivalence between weak monotonicity and  $f$ -single-crossing under decomposable valuations for finite-valued  $f$ s. The same holds for general  $f$ s by Lemmas 6.1, D.1, and D.2.

COROLLARY 5.2. *For any IDV social choice setting with decomposable valuations  $\mathbf{v}$ , it holds that a social choice function  $f$  satisfies weak monotonicity (W-Mon) if and only if  $\mathbf{v}$  satisfies  $f$ -single-crossing.*

**5.3 Decomposable Valuations form the Frontier of W-Mon Truthfulness** An interesting implication that arises from the connection between decomposable valuations and convex domains is that decomposable valuations form the frontier of W-Mon truthfulness. The following theorem from [1] shows that in IPV settings, when the domain is non-convex then W-Mon is insufficient for implementability.

THEOREM 5.2. (ASHLAGI ET AL. [1], THEOREM 3) *Given any single-agent IPV social choice setting with a non-convex domain (which is not single-dimensional), there exists a finite-valued social choice function  $f$  for which weak monotonicity (W-Mon) holds and yet  $f$  is not implementable.*

Lemma 5.2 shows that for any valuation function  $v$ , the induced domain is convex if and only if  $v$  is decomposable. Therefore, by applying Theorem 5.2 we obtain the following result.

COROLLARY 5.3. *For any non-decomposable valuation  $v$  (which is not single-dimensional), there exists a social choice function  $f$  for which weak monotonicity (W-Mon) holds and yet  $f$  is not implementable.*

This result implies that the class of decomposable valuations is the *frontier* of valuations in IDV settings for which weak monotonicity characterizes truthfulness. That is, for any valuation function that is non-decomposable, there exists a single agent example with some social choice function  $f$ , for which weak monotonicity is insufficient for implementability. Therefore, any class of valuations broader than decomposable valuations would require stronger conditions for implementability.



## 6 A Characterization of Implementability: General Valuations

In this section we study IDV implementability for general valuations. We define *weak f-single-crossing* and show that it characterizes implementability for general IDV settings. Further, we use the Chung and Ely [12] framework to study connections between the general implementability characterization in IPV, namely C-Mon/cycle monotonicity [45], and weak *f-single-crossing*. See also Figure 2 for an illustration of these connections.

For general valuations beyond decomposable, a more complex condition for characterizing implementability than *f-single-crossing* is needed. The explanation for this is as follows: In the case of decomposable valuations  $\mathbf{v}$ , the decomposability property naturally ensures that for every  $i$ ,  $\mathbf{s}_{-i}$  and outcomes  $a, b \in \Delta(A)$ , either  $\frac{\partial v_i}{\partial s_i}(a; s_i, \mathbf{s}_{-i}) \leq \frac{\partial v_i}{\partial s_i}(b; s_i, \mathbf{s}_{-i})$  for all  $s_i \in S_i$ , or  $\frac{\partial v_i}{\partial s_i}(a; s_i, \mathbf{s}_{-i}) \geq \frac{\partial v_i}{\partial s_i}(b; s_i, \mathbf{s}_{-i})$  for all  $s_i \in S_i$ . In other words, the slopes  $\frac{\partial v_i}{\partial s_i}$  induce a global ordering of the outcomes that does not depend on  $s_i$ . This will not necessarily hold for general valuations and so *f-single-crossing* is ill-defined for such valuations. We thus introduce the following definition and show it is the “right” generalization of *f-single-crossing*, in the sense that it is both necessary and sufficient for implementability.

**DEFINITION 6.1.** *Let  $f$  be a social choice function. We say that the valuations  $\mathbf{v}$  satisfy weak  $f$ -single-crossing if for each agent  $i$  and signal profile  $\mathbf{s} \in \mathcal{S}$ , and for every  $z \in S_i$  it holds that:*

$$(6.2) \quad \langle v_i(z, \mathbf{s}_{-i}) - v_i(\mathbf{s}), f(z, \mathbf{s}_{-i}) \rangle \geq \int_{s_i}^z \left\langle \frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \right\rangle dt$$

The above definition can be loosely viewed as follows. For  $z > s_i$ , the outcome  $f(z, \mathbf{s}_{-i})$  must have a marginal improvement in  $v_i$  — as we increase the signal from  $z$  to  $s_i$  — which is greater than the cumulative marginal improvements made by all outcomes  $f(t, \mathbf{s}_{-i})$  for all  $t \in [s_i, z]$ .

**PROPOSITION 6.1. (WEAK  $f$ -SINGLE-CROSSING CHARACTERIZES IMPLEMENTABILITY)** *For any IDV social choice setting, a mechanism is ex-post IC-IR if and only if for every  $i$ ,  $\mathbf{s}_{-i}$ , weak  $f$ -single-crossing holds, and the following payment identity and payment inequality hold:*

$$(6.3) \quad p_i(\mathbf{s}) = p_i(0, \mathbf{s}_{-i}) + \int_0^{s_i} \left\langle v_i(t, \mathbf{s}_{-i}), \frac{\partial f}{\partial s_i}(t, \mathbf{s}_{-i}) \right\rangle dt;$$

$$(6.4) \quad p_i(0, \mathbf{s}_{-i}) \leq \langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle.$$

Moreover, if we additionally require prices to be non-negative, it is sufficient to additionally have the following payment identity:  $p_i(0, \mathbf{s}_{-i}) = \langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle$ .

It is not hard to see that, for any decomposable valuation profile  $\mathbf{v}$ , *f-single-crossing* implies weak *f-single-crossing*. In fact, under decomposable valuations, the two notions coincide, as we show in the following lemma.

**LEMMA 6.1.** *A decomposable valuation profile  $\mathbf{v}$  satisfies  $f$ -single-crossing if and only if  $\mathbf{v}$  satisfies weak  $f$ -single-crossing.*

**Connecting C-Mon and weak  $f$ -single-crossing** The following is a generalization of C-Mon [45] for the IDV setting (see Appendix B.1 for the classic IPV definition).

**DEFINITION 6.2. (C-MON GENERALIZED TO IDV)** *Given any IDV social choice setting with valuations  $\mathbf{v}$ , a social choice function  $f$  satisfies cycle monotonicity (C-Mon) if for any player  $i$ ,  $\mathbf{s}_{-i}$ , and any set of  $\ell + 1$  signals  $s_i^{(1)}, \dots, s_i^{(\ell+1)} \in S_i$  with  $s_i^{(\ell+1)} = s_i^{(1)}$ , we have that  $\sum_{k=1}^{\ell} \langle v_i(s_i^{(k)}, \mathbf{s}_{-i}), f(s_i^{(k)}, \mathbf{s}_{-i}) - f(s_i^{(k+1)}, \mathbf{s}_{-i}) \rangle \geq 0$ .*

Using the Chung and Ely [12] equivalence from Lemma 5.1 and general IPV characterization by Rochet [45] (see bullet (1) in Theorem B.1), we get the following proposition.

**PROPOSITION 6.2. (C-MON IS NECESSARY AND SUFFICIENT)** *Consider an IDV social choice setting  $(n, \mathcal{S}, \mathcal{A}, \vec{v})$  and a social choice function  $f$ .  $f$  is truthfully implementable if and only if it satisfies cycle monotonicity.*

Putting together Proposition 6.1 and Proposition 6.2 we immediately get the following equivalence of weak-*f-single-crossing* and C-Mon.

**COROLLARY 6.1.** *For any IDV social choice setting with valuation profile  $\mathbf{v}$ , it holds that a social choice function  $f$  satisfies cycle monotonicity (C-Mon) if and only if  $\mathbf{v}$  satisfies weak  $f$ -single-crossing.*

## 7 Open Problems

Our work suggests many natural directions for future research. *First*, providing improved approximations or giving tighter bounds: Can we improve our  $\frac{1}{4}$  approximation algorithm, perhaps by allowing randomized mechanisms that are truthful in expectation rather than universally truthful? Does the impossibility result of Theorem 4.1 that necessitates excludability hold for truthful in expectation mechanisms? Can we show that the exclusion step at the beginning of the SOS mechanism is necessary not just for public projects but even for auctions? *Second*, relaxing assumptions: For example, is the separable SOS assumption necessary for a constant-factor approximation for public projects? (The same question is still open for auction design as well.) *Third*, extending our results to related models: E.g., what is a characterization for truthfulness in IDV *Bayesian* settings (i.e., with priors over the signals)? Can we design truthful mechanisms for other/additional objectives such as revenue maximization or budget balance? *Fourth*, computational results: While our main focus is implementability rather than computation, we do get a polynomial-time truthful approximation algorithm for CPPP with IDV under additive valuations. A truthful solution to CPPP is APX-hard even for IPV for more general valuations [43]. What approximation factor is tractable for CPPP with IDV beyond additive valuations?

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## A Additional Related Work

**Single-dimensional settings.** The bulk of algorithmic work on mechanism design has focused on the IPV model. Early ventures beyond this model considered private values that are *correlated* [e.g., 19]. Roughgarden and Talgam-Cohen [46] suggested to apply the computer science lens to the study of mechanisms for interdependent values. They unified and generalized previous results to establish technical foundations for this study, including a characterization of truthful mechanisms for single-parameter settings with IDV. They also demonstrated natural sufficient conditions under which positive results in the form of robust mechanisms for approximate revenue maximization can be achieved. Concurrently, Li [33] developed a simple near-optimal auction for revenue maximization with IDV, namely, the VCG mechanism with monopoly reserves, assuming monotone hazard rate value distributions. Chawla et al. [8] studied revenue approximation under relaxed assumptions. They introduced a variant of the generalized VCG auction with reserve prices and random admission, and showed that this auction gives a constant approximation to the optimal expected revenue under a submodularity assumption on the valuation functions.

The above studies and much of the other work on interdependent values assumed a single-crossing condition [e.g. 37, 14, 2, 13, 3, 9] (see also [50]). Interdependent values with relaxed single-crossing were first studied by Eden et al. [22] with a focus on welfare. Interdependence without any single-crossing condition was studied by Eden et al. [23], who introduced the submodularity over signals (SOS) condition. There is also a literature relaxing the knowledge assumption on the valuation functions themselves (in addition to the signals, which are privately-known by design in the IDV model). In [13, 44] the valuations are unknown only to the *designer*; in [25] they are unknown to the other agents as well (each agent knows only her own valuation).

**Beyond single-dimensional settings.** Other studies have considered similar strong single-crossing conditions for truthful welfare maximization, for example, Dasgupta and Maskin [13] define a stronger condition for general multi-item auctions, Jehiel and Moldovanu [29] define this for general social setting under fully linear valuations, Chung and Ely [12] define this for *separable environments* (which is non-comparable to multi-item auctions), and Ito and Parkes [28] apply it to auctions with single-minded bidders (which is a separable environment). We shall define a generalization of this condition in Definition 3.1 for the broader class of decomposable valuations, and apply it beyond welfare maximization. To our knowledge, there is no generalized single-crossing condition that characterizes welfare maximization implementability in *general* social choice settings with IDV.

Chung and Ely [12] show a connection between IPV and IDV truthfulness characterizations – for completeness we include this as Lemma 5.1. This enables importing to IDV characterizations for IPV, including the works of [32, 4, 27, 48] on weak monotonicity (W-Mon).

There has also been work on multi-dimensional settings and multi-dimensional signals. Jehiel and Moldovanu [29] study a general social choice setting with multi-dimensional signals under fully linear valuations where  $v_i(a; \mathbf{s}) = \sum_{j=1}^n \alpha_{ij}^a \cdot s_{ij}^a$  for each agent  $i$ . They consider a multi-dimensional signal space, compared to our single-dimensional signal space. On the other hand, they consider fully linear valuations, which is a special case of decomposable valuations considered in our work. They provide a characterization for Bayesian incentive compatibility, which translates to our  $f$ -single-crossing definition in the single-parameter signal regime (when applied to fully linear valuations). Jehiel et al. [30] showed that the constant social choice functions are the only deterministic social choice functions that are implementable in general multi-dimensional IDV settings with multi-dimensional signals and transferable utilities.

Much of the described works on interdependence are in the context of auctions; we now turn to public projects which were studied for the IPV model.

**Public projects.** Public projects have long been studied in economics, with main objectives of welfare maximization and budget balancedness [39]. Papadimitriou et al. [43] study the hardness of the Combinatorial Public Projects Problem (with independent, multi-parameter valuations), measured by both communication complexity and computational complexity. A related but different body of AGT literature returns to the problem of cost sharing [18, 17] via approximation. In these settings each public project has a cost and the goal of the mechanism is to maximize welfare under the constraint that it must cover the costs of the chosen projects using the payments of the agents. The property of excludability is inherent to the model, since cost sharing implies that agents on which the mechanism does not impose a cost for a given project should not be able to enjoy the benefits of that project. The topic of excludable public goods was studied extensively in the economics literature [15, 16], sometimes referred to as club goods [6]. Our paper extends this well-studied setting to multiple public goods and

interdependent values (while we do not consider the cost of projects nor the aspect of budget-balancedness).

## B Preliminaries

**B.1 Implementability with IPV** The literature provides *monotonicity* characterizations of implementability for both single-dimensional settings and general settings. Monotonicity refers to how the social choice changes with changes in an agent’s values. In single-dimensional settings, it is well-known that  $f$  is (dominant strategy IC-IR) implementable if and only if for every  $i, \mathbf{v}_{-i}$  it holds that  $f_i(v_i, \mathbf{v}_{-i})$  is monotone non-decreasing in  $v_i$  [40]. In multi-dimensional social choice settings, the following is a counterpart to single-dimensional monotonicity:

DEFINITION B.1. (WEAK MONOTONICITY [32]) Consider a social choice setting  $(n, \mathcal{V}, \mathcal{A})$ . A social choice function  $f$  satisfies weak monotonicity if for every  $\mathbf{v} \in \mathcal{V}$ , agent  $i \in [n]$  and  $v'_i \in V_i$ :

$$\langle v_i - v'_i, f(\mathbf{v}) - f(v'_i, \mathbf{v}_{-i}) \rangle \geq 0.$$

In other words,  $f(\mathbf{v}) = a$  and  $f(v'_i, \mathbf{v}_{-i}) = b$  for two alternatives  $a, b \in \mathcal{A}$  implies that  $v_i(a) - v'_i(a) \geq v_i(b) - v'_i(b)$  (equivalently,  $v'_i(b) - v'_i(a) \geq v_i(b) - v_i(a)$ ). Intuitively, if switching from  $v_i$  to  $v'_i$  caused the social choice to switch from  $a$  to  $b$ , then agent  $i$ ’s value for  $b$  relative to  $a$  must have grown with the switch.

Weak monotonicity is a *necessary* condition for a social choice function to be truthfully implementable (in any domain). However, unlike monotonicity in single-dimensional settings, weak monotonicity is *insufficient* in many domains (and hence does not characterize truthfulness). A central line of work [32, 47, 1] studies under which domains weak monotonicity is both sufficient and necessary for implementation. In particular, Ashlagi et al. [1] show that when (the closure of) the domain  $\mathcal{V}$  is convex weak monotonicity is both sufficient and necessary for truthful implementation of any finite-valued social choice function  $f$ .

Rochet [45] found that a different notion called *cycle monotonicity* characterizes implementation for *all* domains. However this notion is less intuitive and considered much harder to work with.

DEFINITION B.2. (CYCLE MONOTONICITY [45]) Consider a social choice setting  $(n, \mathcal{V}, \mathcal{A})$ . A social choice function  $f$  satisfies cycle monotonicity if for every  $i \in [n]$ ,  $\mathbf{v}_{-i} \in \mathcal{V}_{-i}$ ,  $\ell \geq 2$  and  $v^{(1)}, v^{(2)}, \dots, v^{(\ell)} \in V_i$  where  $v^{(\ell+1)} = v^{(1)}$ , we have:

$$\sum_{j=1}^{\ell} \langle v^{(j)} - v^{(j+1)}, f(v^{(j)}, \mathbf{v}_{-i}) \rangle \geq 0.$$

OBSERVATION B.1. Cycle monotonicity implies weak monotonicity, by setting  $\ell = 2$ .

The following theorem summarizes the characterizations that are of particular interest to us.

THEOREM B.1. (IMPLEMENTABILITY WITH IPV [45, 32, 47, 1]) Consider a social choice setting  $(n, \mathcal{V}, \mathcal{A})$  and a social choice function  $f$ .

1. (Cycle monotonicity is necessary and sufficient)  $f$  is implementable if and only if it satisfies cycle monotonicity.
2. (Weak monotonicity is necessary) Every implementable  $f$  satisfies weak monotonicity.
3. (Weak monotonicity is sometimes sufficient) Suppose  $\mathcal{V}$  is a convex domain, then every finitely-valued  $f$  that satisfies weak monotonicity is implementable.

## C Missing Details from Section 3

**Strong single-crossing is necessary: A visual illustration.** Conversely, without having the slopes of  $v_i$  with respect to  $s_i$  ordered “consistently”, i.e., when single-crossing does not hold, this is not possible. No set of prices can shift the lines such that the welfare maximizing outcome would also be the utility maximizer of agent  $i$  for every signal  $s_i$ . This is illustrated in Figure 3. The plot on the left depicts the utility of two projects as a function of  $s_i$  (having fixed some set of signals  $s_{-i}$  for the remaining agents). The blue and red lines depict  $v_i$  for projects  $j_1$  and  $j_2$ , respectively. The blue and red regions are the regions where project  $j_1$  and  $j_2$  maximizes welfare, respectively. Notice that the red line has a steeper slope than the blue line whereas the red region is to

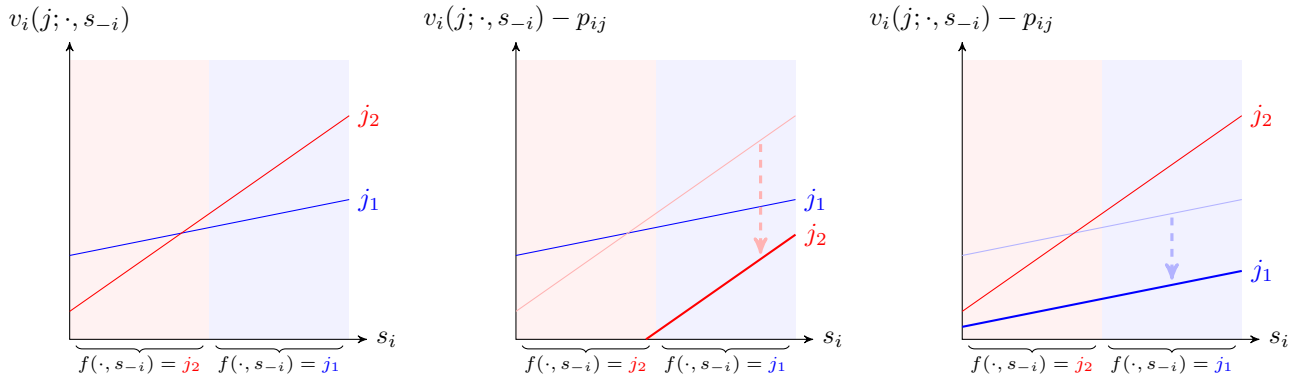


Figure 3: An auto-linear setting with two projects where  $f$ -single-crossing does not hold.

the left of the blue region — the ordering is inconsistent! It is now easy to see that due to this discrepancy in the ordering, no set of prices can simultaneously place the blue line above the red line in the blue region and the red line above the blue line in the red region. Any price that shifts the red line below the blue line in the blue region would necessarily do the same in both regions. Similarly, a set of prices that ensure the red line is at the top in the red region would necessarily put it at the top in both regions.

**OBSERVATION C.1.** (STRONG SINGLE-CROSSING GENERALIZES (STANDARD) SINGLE-CROSSING) *Applying the strong single-crossing condition to single-item auctions would mean that  $\frac{\partial \text{Wel}}{\partial s_i}(i, \mathbf{s}) \geq \frac{\partial \text{Wel}}{\partial s_i}(j, \mathbf{s})$  for all  $i, j$ , because  $\frac{\partial v_i}{\partial s_i}(i; \mathbf{s}) \geq 0 = \frac{\partial v_i}{\partial s_i}(j; \mathbf{s})$ . Since by definition  $\text{Wel}(i; \mathbf{s}) = v_i(i, \mathbf{s})$ , that is exactly the same as the single-crossing condition  $\frac{\partial v_i}{\partial s_i}(i, \mathbf{s}) \geq \frac{\partial v_j}{\partial s_i}(j, \mathbf{s})$  from Definition 2.2.*

**OBSERVATION C.2.** *Let  $\mathbf{v}$  be an auto-linear valuation profile, and  $f$  the welfare maximizing social choice function. Then,  $\mathbf{v}$  satisfies  $f$ -single-crossing if and only if  $\mathbf{v}$  satisfies strong single-crossing.*

### C.1 Proofs from Sections 3

*Proof.* [Proof of Proposition 3.1] Follows by applying Proposition 6.1 for welfare maximizing social choice functions. Since by Observation C.2 and Lemma 6.1, under auto-linear valuations, strong single-crossing is equivalent to  $f$ -single crossing for a welfare maximizing social choice function  $f$ .  $\square$

*Proof.* [Proof of Proposition 3.2] Recall that  $f$  is an ex-post truthfully implementable if for all  $i \in [n]$  there exists a price function  $p_i : \mathcal{S} \rightarrow \mathbb{R}$  such that

$$\langle v_i(\mathbf{s}), f(\mathbf{s}) \rangle - p_i(\mathbf{s}) \geq \langle v_i(\mathbf{s}), f(s'_i, \mathbf{s}_{-i}) \rangle - p_i(s'_i, \mathbf{s}_{-i}) \quad \forall \mathbf{s} \in \mathcal{S}, \forall s'_i \in S_i.$$

Similarly, when the true signal is  $s'_i$  we have,

$$\langle v_i(s'_i, \mathbf{s}_{-i}), f(s'_i, \mathbf{s}_{-i}) \rangle - p_i(s'_i, \mathbf{s}_{-i}) \geq \langle v_i(s'_i, \mathbf{s}_{-i}), f(\mathbf{s}) \rangle - p_i(\mathbf{s}) \quad \forall \mathbf{s} \in \mathcal{S}, \forall s'_i \in S_i.$$

Adding the above two inequalities and rearranging we get,

$$(C.1) \quad \langle v_i(\mathbf{s}) - v_i(s'_i, \mathbf{s}_{-i}), f(\mathbf{s}) \rangle \geq \langle v_i(\mathbf{s}) - v_i(s'_i, \mathbf{s}_{-i}), f(s'_i, \mathbf{s}_{-i}) \rangle \quad \forall \mathbf{s} \in \mathcal{S}, \forall s'_i \in S_i.$$

Observe that for any auto-linear valuation function  $v_i$ ,  $\frac{\partial v_i}{\partial s_i}(a; \mathbf{s})$  is a constant with respect to  $s_i$ . In particular, there exists a function  $g_i : \mathcal{A} \times \mathcal{S}_{-i} \rightarrow \mathbb{R}^+$  such that,

$$(C.2) \quad v_i(a; \mathbf{s}) = s_i \cdot \frac{\partial v_i}{\partial s_i}(a; \mathbf{s}) + g_i(a; \mathbf{s}_{-i}) \quad \forall \mathbf{s} \in \mathcal{S}, a \in \Delta(\mathcal{A}),$$

where neither  $\frac{\partial v_i}{\partial s_i}(a; \mathbf{s})$  nor  $g_i(a; \mathbf{s}_{-i})$  depends on  $s_i$ . Hence we have  $v_i(\mathbf{s}) - v_i(s'_i, \mathbf{s}_{-i}) = (s_i - s'_i) \frac{\partial v_i}{\partial s_i}(\mathbf{s})$ . This implies, for all  $i \in [n]$ ,  $\mathbf{s}_{-i} \in \mathcal{S}_{-i}$ , and  $s_i > s'_i \in S_i$ ,

$$\langle (s_i - s'_i) \frac{\partial v_i}{\partial s_i}(\mathbf{s}), f(\mathbf{s}) \rangle \geq \langle (s_i - s'_i) \frac{\partial v_i}{\partial s_i}(\mathbf{s}), f(s'_i, \mathbf{s}_{-i}) \rangle$$

and therefore

$$\langle \frac{\partial v_i}{\partial s_i}(\mathbf{s}), f(\mathbf{s}) \rangle \geq \langle \frac{\partial v_i}{\partial s_i}(\mathbf{s}), f(s'_i, \mathbf{s}_{-i}) \rangle$$

Hence proving  $\mathbf{v}$  satisfies  $f$ -single-crossing. The sufficiency result follows from Proposition 6.1, since under auto-linear valuations  $f$ -single-crossing implies weak  $f$ -single-crossing.  $\square$

## D Proofs from Sections 5 and 6

*Proof.* [Proof of Theorem 5.1] By Lemma 6.1 we have that  $f$ -single-crossing is equivalent to weak  $f$ -single-crossing for decomposable valuations. Therefore the result follows from the more general result of Proposition 6.1.  $\square$

*Proof.* [Proof of Proposition 6.1. [Following Roughgarden and Talgam-Cohen [46], Prop. 5.1]] We first prove that for any ex-post IC and ex-post IR mechanism  $(f, p)$ , the payments  $p$  must satisfy the payment identity and payment inequality. By definition of ex-post IC, for any agent  $i$ , profile  $\mathbf{s} \in \mathcal{S}$ , and signal  $t \in S_i$ , the following inequalities must hold:

$$\begin{aligned} \langle v_i(\mathbf{s}), f(\mathbf{s}) \rangle - p_i(\mathbf{s}) &\geq \langle v_i(\mathbf{s}), f(t, \mathbf{s}_{-i}) \rangle - p_i(t, \mathbf{s}_{-i}) \\ \langle v_i(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \rangle - p_i(t, \mathbf{s}_{-i}) &\geq \langle v_i(t, \mathbf{s}_{-i}), f(\mathbf{s}) \rangle - p_i(\mathbf{s}) \end{aligned}$$

Rearranging and combining the two inequalities we obtain:

$$\langle v_i(\mathbf{s}), f(t, \mathbf{s}_{-i}) - f(\mathbf{s}) \rangle \leq p_i(t, \mathbf{s}_{-i}) - p_i(\mathbf{s}) \leq \langle v_i(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) - f(\mathbf{s}) \rangle$$

Dividing by  $t - s_i$  and taking the limit as  $t$  goes to  $s_i$  we obtain:

$$\frac{\partial p_i}{\partial s_i}(\mathbf{s}) = \langle v_i(\mathbf{s}), \frac{\partial f}{\partial s_i}(\mathbf{s}) \rangle$$

Integrating both sides, by the fundamental theorem of calculus, we obtain:

$$(D.3) \quad p_i(\mathbf{s}) = C + \int_0^{s_i} \langle v_i(t, \mathbf{s}_{-i}), \frac{\partial f}{\partial s_i}(t, \mathbf{s}_{-i}) \rangle dt,$$

where  $C$  is some arbitrary constant. Noting that plugging  $s_i = 0$  into Equation (D.3) yields  $p_i(0, \mathbf{s}_{-i}) = C$ , we obtain the payment identity of Equation (6.3). This shows that condition (6.3) must hold for any ex-post IC mechanism.

The payment inequality of Equation (6.4) follows directly from the assumption that the mechanism  $(f, p)$  is ex-post IR. Namely, by ex-post IR, the price agent  $i$  pays given the signal profile  $(0, \mathbf{s}_{-i})$  cannot be larger than agent  $i$ 's value for the signal profile  $(0, \mathbf{s}_{-i})$ . This shows that condition (6.4) must hold for any ex-post IR mechanism.

Note that conditions (6.3) and (6.4) must hold for any ex-post IR and ex-post IC mechanism, regardless of whether the social choice function satisfies weak  $f$ -single-crossing or not. We next show that payments satisfying (6.3) and (6.4) guarantee the mechanism  $(f, p)$  is ex-post IR and ex-post IC if and only if we have weak  $f$ -single-crossing.

We first show that the mechanism is ex-post IC if and only if weak  $f$ -single-crossing holds. That is, we want to show that for every agent  $i$ , signal profile  $\mathbf{s} \in \mathcal{S}$ , and signal  $z \in S_i$  the following inequality holds if and only if Eq. (6.2) holds:

$$(D.4) \quad \langle v_i(\mathbf{s}), f(\mathbf{s}) \rangle - p_i(\mathbf{s}) \geq \langle v_i(\mathbf{s}), f(z, \mathbf{s}_{-i}) \rangle - p_i(z, \mathbf{s}_{-i})$$



Plugging the price identity of Equation (6.3) into Equation (D.4) and rearranging we obtain:

$$\int_{s_i}^z \langle v_i(t, \mathbf{s}_{-i}), \frac{\partial f}{\partial s_i}(t, \mathbf{s}_{-i}) \rangle dt \geq \langle v_i(\mathbf{s}), f(z, \mathbf{s}_{-i}) - f(\mathbf{s}) \rangle$$

Applying integration by parts,

$$\langle v_i(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \rangle \Big|_{s_i}^z - \int_{s_i}^z \left\langle \frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \right\rangle dt \geq \langle v_i(\mathbf{s}), f(z, \mathbf{s}_{-i}) - f(\mathbf{s}) \rangle$$

Rearranging,

$$\langle v_i(z, \mathbf{s}_{-i}) - v_i(\mathbf{s}), f(z, \mathbf{s}_{-i}) \rangle \geq \int_{s_i}^z \left\langle \frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \right\rangle dt,$$

which is exactly Equation (6.2), the condition for weak  $f$ -single-crossing. We conclude that ex-post IC holds if and only if we have weak  $f$ -single-crossing.

We next consider ex-post IR. We would like to show that for every agent  $i$  and every signal profile  $\mathbf{s} \in \mathcal{S}$

$$(D.5) \quad p_i(\mathbf{s}) \leq \langle v_i(\mathbf{s}), f(\mathbf{s}) \rangle$$

Recall that by Equation (6.3), we have

$$p_i(\mathbf{s}) = p_i(0, \mathbf{s}_{-i}) + \int_0^{s_i} \left\langle v_i(t, \mathbf{s}_{-i}), \frac{\partial f}{\partial s_i}(t, \mathbf{s}_{-i}) \right\rangle dt$$

Applying integration by parts and rearranging we obtain

$$p_i(\mathbf{s}) = \langle v_i(\mathbf{s}), f(\mathbf{s}) \rangle - (\langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle - p_i(0, \mathbf{s}_{-i})) - \int_0^{s_i} \left\langle \frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \right\rangle dt$$

Note now that the term in parenthesis is non-negative by Equation (6.4) and the integration is non-negative as valuations are monotone non-decreasing in all signals (and thus  $\frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i})$  is a vector of non-negative reals). Therefore, the right hand side is at most  $\langle v_i(\mathbf{s}), f(\mathbf{s}) \rangle$ , so Equation (D.5) holds and thus the mechanism satisfies ex-post IR.

It remains to prove the final part of the proposition. Namely, that the payment identity  $p_i(0, \mathbf{s}_{-i}) = \langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle$  is sufficient for payments to be non-negative. By ex-post IC, for every agent  $i$  and signal profile  $\mathbf{s} \in \mathcal{S}$  we have

$$\langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle - p_i(0, \mathbf{s}_{-i}) \geq \langle v_i(0, \mathbf{s}_{-i}), f(\mathbf{s}) \rangle - p_i(\mathbf{s})$$

Rearranging we obtain

$$p_i(\mathbf{s}) \geq p_i(0, \mathbf{s}_{-i}) + \langle v_i(0, \mathbf{s}_{-i}), f(\mathbf{s}) \rangle - \langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle$$

Hence, for the payment under profile  $\mathbf{s}$  to be non-negative, i.e., for  $p_i(\mathbf{s}) \geq 0$  to hold, it suffices for the right hand side of the inequality above to be non-negative. Thus, it is sufficient to have

$$p_i(0, \mathbf{s}_{-i}) \geq \langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle - \langle v_i(0, \mathbf{s}_{-i}), f(\mathbf{s}) \rangle$$

As valuations are non-negative for all signals, we have that  $\langle v_i(0, \mathbf{s}_{-i}), f(\mathbf{s}) \rangle \geq 0$ , and therefore the following inequality is sufficient for non-negative prices:

$$p_i(0, \mathbf{s}_{-i}) \geq \langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle$$

Combining the above inequality with the payment inequality of Equation (6.4), we obtain the payment identity

$$p_i(0, \mathbf{s}_{-i}) = \langle v_i(0, \mathbf{s}_{-i}), f(0, \mathbf{s}_{-i}) \rangle$$

as a sufficient condition for prices to be non-negative. This proves the final part of the proposition, concluding the proof of the proposition.  $\square$

*Proof.* [Proof of Lemma 6.1] We first show that, for any decomposable valuation profile,  $f$ -single-crossing implies weak  $f$ -single crossing.

Fix some agent  $i$  and profile  $\mathbf{s} \in \mathcal{S}$ . Since  $f$ -single-crossing holds, for all  $t > t' \in S_i$  we have the following,

$$(D.6) \quad \left\langle \frac{\partial v_i}{\partial s_i}(\mathbf{s}), f(t, \mathbf{s}_{-i}) \right\rangle \geq \left\langle \frac{\partial v_i}{\partial s_i}(\mathbf{s}), f(t', \mathbf{s}_{-i}) \right\rangle$$

This is because for decomposable valuations the ordering of the slopes  $\frac{\partial v_i}{\partial s_i}$  doesn't depend on  $s_i$ .

Let  $z \in S_i$  be some signals for agent  $i$ . If  $z = s_i$ , then Equation (6.2) vacuously holds. If  $z > s_i$ , since  $f$ -single-crossing holds, we obtain the following inequality from Equation (D.6):

$$(D.7) \quad \int_{s_i}^z \left\langle \frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(z, \mathbf{s}_{-i}) \right\rangle dt \geq \int_{s_i}^z \left\langle \frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \right\rangle dt$$

By the fundamental theorem of calculus, this translates to

$$(D.8) \quad \langle v_i(z, \mathbf{s}_{-i}) - v_i(s_i, \mathbf{s}_{-i}), f(z, \mathbf{s}_{-i}) \rangle \geq \int_{s_i}^z \left\langle \frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \right\rangle dt$$

and therefore Equation (6.2) holds for all  $z > s_i$ .

We next consider the case where  $z < s_i$ . Similarly to above, we obtain the following inequality from Equation (D.6):

$$(D.9) \quad \langle v_i(s_i, \mathbf{s}_{-i}) - v_i(z, \mathbf{s}_{-i}), f(z, \mathbf{s}_{-i}) \rangle \leq \int_z^{s_i} \left\langle \frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \right\rangle dt$$

Flipping the direction of integration and multiplying both sides of the inequality by  $-1$  we obtain Equation (6.2). This proves that  $f$ -single crossing implies weak  $f$ -single crossing.

The reverse direction follows from Lemmas D.1 and D.2, thus concluding the proof of the lemma.  $\square$

LEMMA D.1. *Weak  $f$ -single-crossing implies weak monotonicity.*

*Proof.* By weak  $f$ -single-crossing, for every agent  $i$ ,  $\mathbf{s}$  and  $z \in S_i$ , we have that

$$(D.10) \quad \langle v_i(z, \mathbf{s}_{-i}) - v_i(s_i, \mathbf{s}_{-i}), f(z, \mathbf{s}_{-i}) \rangle \geq \int_{s_i}^z \left\langle \frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \right\rangle dt$$

and reversing the roles of  $z$  and  $s_i$  in Equation (6.2) we also have

$$(D.11) \quad \langle v_i(s_i, \mathbf{s}_{-i}) - v_i(z, \mathbf{s}_{-i}), f(\mathbf{s}) \rangle \geq \int_{s_i}^z \left\langle \frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(t, \mathbf{s}_{-i}) \right\rangle dt$$

Combining Equations (D.10) and (D.11) we obtain

$$\langle v_i(z, \mathbf{s}_{-i}) - v_i(s_i, \mathbf{s}_{-i}), f(z, \mathbf{s}_{-i}) \rangle \geq \langle v_i(z, \mathbf{s}_{-i}) - v_i(s_i, \mathbf{s}_{-i}), f(\mathbf{s}) \rangle.$$

This proves that weak monotonicity holds.  $\square$

LEMMA D.2. *Let  $\mathbf{v}$  be decomposable valuations and let  $f$  be a social choice function. In this setting, weak monotonicity implies  $f$ -single-crossing.*

*Proof.*  $v_i$  is decomposable and therefore there exist functions  $\hat{v}_i : \mathcal{S} \rightarrow \mathbb{R}^+$ ,  $h_i : \mathcal{A} \times \mathcal{S}_{-i} \rightarrow \mathbb{R}^+$ , and  $g_i : \mathcal{A} \times \mathcal{S}_{-i} \rightarrow \mathbb{R}$  such that for every  $a, \mathbf{s}$ ,  $v_i(a; \mathbf{s}) = \hat{v}_i(\mathbf{s}) \cdot h_i(a; \mathbf{s}) + g_i(a; \mathbf{s})$ . By weak monotonicity, for every agent  $i$ ,  $\mathbf{s}$  and  $z \in S_i$ , we have that

$$\langle h_i(\mathbf{s}_{-i})(\hat{v}_i(z, \mathbf{s}_{-i}) - \hat{v}_i(s_i, \mathbf{s}_{-i})), f(z, \mathbf{s}_{-i}) \rangle \geq \langle h_i(\mathbf{s}_{-i})(\hat{v}_i(z, \mathbf{s}_{-i}) - \hat{v}_i(s_i, \mathbf{s}_{-i})), f(\mathbf{s}) \rangle.$$

Noting that the term  $(\hat{v}_i(z) - \hat{v}_i(s_i))$  is a scalar, we obtain

$$(\hat{v}_i(z, \mathbf{s}_{-i}) - \hat{v}_i(s_i, \mathbf{s}_{-i})) \langle h_i(\mathbf{s}_{-i}), f(z, \mathbf{s}_{-i}) \rangle \geq (\hat{v}_i(z, \mathbf{s}_{-i}) - \hat{v}_i(s_i, \mathbf{s}_{-i})) \langle h_i(\mathbf{s}_{-i}), f(\mathbf{s}) \rangle.$$

Dividing both sides of the inequality by  $(\hat{v}_i(z, \mathbf{s}_{-i}) - \hat{v}_i(s_i, \mathbf{s}_{-i}))$  and multiplying both sides by  $\frac{\partial \hat{v}_i}{\partial s_i}(t, \mathbf{s}_{-i})$  for arbitrary  $t \in S_i$  we obtain

$$(D.12) \quad \left\langle h_i(\mathbf{s}_{-i}) \frac{\partial \hat{v}_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(z, \mathbf{s}_{-i}) \right\rangle \geq \left\langle h_i(\mathbf{s}_{-i}) \frac{\partial \hat{v}_i}{\partial s_i}(t, \mathbf{s}_{-i}), f(\mathbf{s}) \right\rangle.$$

Notice that  $\frac{\partial v_i}{\partial s_i}(t, \mathbf{s}_{-i}) = h_i(\mathbf{s}_{-i}) \frac{\partial \hat{v}_i}{\partial s_i}(t, \mathbf{s}_{-i})$ , and therefore by plugging  $t = s_i$  (resp.  $t = z$ ) into Equation (D.12) we obtain Equation (D.6), which is equivalent to the definition of  $f$ -single-crossing. This proves that  $f$ -single-crossing holds.  $\square$

LEMMA D.3. *Given any valuations  $\mathbf{v}$ , a social choice function  $f$  is ex-post truthfully implementable only if  $f$  satisfies (generalized)  $W$ -Mon.*

*Proof.* To see why weak monotonicity follows directly from ex-post incentive compatibility, recall that a social choice function  $f$  is ex-post IC implementable if there exists a price function  $p : \mathcal{S} \rightarrow \mathbb{R}$  such that

$$\langle v_i(\mathbf{s}), f(\mathbf{s}) \rangle - p_i(\mathbf{s}) \geq \langle v_i(\mathbf{s}), f(s'_i, \mathbf{s}_{-i}) \rangle - p_i(s'_i, \mathbf{s}_{-i}) \quad \forall i \in [n], \forall \mathbf{s} \in \mathcal{S}, \forall s'_i \in S_i.$$

Writing the same inequality while reversing the order of  $s_i$  and  $s'_i$  and summing with the inequality above, we obtain

$$\langle v_i(s'_i, \mathbf{s}_{-i}), f(s'_i, \mathbf{s}_{-i}) - f(\mathbf{s}) \rangle \geq \langle v_i(\mathbf{s}), f(s'_i, \mathbf{s}_{-i}) - f(\mathbf{s}) \rangle \quad \forall i \in [n], \forall \mathbf{s} \in \mathcal{S}, \forall s'_i \in S_i,$$

which implies  $f$  is weakly monotone by definition.  $\square$

*Proof.* [Proof of Claim 5.1] Consider some outcome  $a \in \mathcal{A}$ . Notice that there exists  $\lambda_a \in [0, 1]$  such that  $v_i(a; t, \mathbf{s}_{-i}) = (1 - \lambda_a) \cdot v_i(a; s, \mathbf{s}_{-i}) + \lambda_a \cdot v_i(a; s', \mathbf{s}_{-i})$ . Namely,

$$\lambda_a = \frac{v_i(a; s, \mathbf{s}_{-i}) - v_i(a; t, \mathbf{s}_{-i})}{v_i(a; s, \mathbf{s}_{-i}) - v_i(a; s', \mathbf{s}_{-i})}$$

Assume towards contradiction that there exist two outcomes  $a, b \in \mathcal{A}$  such that  $\lambda_a \neq \lambda_b$ . Wlog assume  $\lambda_a < \lambda_b$ . By convexity of  $D$  and monotonicity of  $v_i$ , there exist  $x_a < x_b \in [s, s']$  such that

$$\begin{aligned} v_i(x_a, \mathbf{s}_{-i}) &= (1 - \lambda_a) \cdot v_i(s, \mathbf{s}_{-i}) + \lambda_a \cdot v_i(s', \mathbf{s}_{-i}) \\ v_i(x_b, \mathbf{s}_{-i}) &= (1 - \lambda_b) \cdot v_i(s, \mathbf{s}_{-i}) + \lambda_b \cdot v_i(s', \mathbf{s}_{-i}) \end{aligned}$$

By convexity there exists a signal  $y \in (x_a, x_b)$ , such that,  $v_i(y, \mathbf{s}_{-i}) = (v_i(x_a, \mathbf{s}_{-i}) + v_i(x_b, \mathbf{s}_{-i}))/2$ . Now notice that  $v_i(a; y, \mathbf{s}_{-i}) > v_i(a; t, \mathbf{s}_{-i})$ , and  $v_i(b; y, \mathbf{s}_{-i}) < v_i(b; t, \mathbf{s}_{-i})$ . This is a contradiction since  $v_i$  is monotone in  $s_i$ . Hence  $\lambda_a = \lambda_b$  for all  $a, b \in \mathcal{A}$ , proving the claim.  $\square$

## E Local Exclusion under Multi-Parameter Signals

In this section we show an example when local exclusion does not help with truthfulness even in the more general setting where each agent has multi-signals. Under the multi-parameter signals setting, each agent  $i$  has different signals  $s_i^{(j)}$  for each project  $j$ , and the value of any agent  $i$  for project  $j$ ,  $v_i(j; \cdot)$ , only depends on the signals  $\mathbf{s}^{(j)}$ , where  $\mathbf{s}^{(j)} = (s_1^{(j)}, s_2^{(j)}, \dots, s_n^{(j)})$ .<sup>7</sup>

Recall that under global exclusion, when agent  $i$  is excluded (that is, obtains no allocation from the mechanism), there is no incentive for  $i$  to misreport  $s_i$ . However, even with multi-parameter signals, under local exclusion (i.e., each project  $j$  may be associated with different excluded agents  $E_j$ ) an agent  $i \in E_j$  may have an incentive to misreport  $s_i^{(j)}$ .

<sup>7</sup>Note that, the focus of this paper is the single-parameter signal setting where  $s_i^{(j)} = s_i$  for all  $i, j$ .

Consider a setting with two agents  $i \in \{1, 2\}$ , three projects  $j \in \{1, 2\}$ , and  $k = 1$ . Only agent 1 has signals  $s_1^{(1)}, s_1^{(2)} \in \{0, 1\}$ . The valuations of the agents are,

$$\begin{aligned} v_1(1; s_1^{(1)}) &= \varepsilon & v_1(2; s_1^{(2)}) &= H \cdot s_1^{(2)} + 1 \\ v_2(1; s_1^{(1)}) &= H \cdot s_1^{(1)} & v_2(2; s_1^{(2)}) &= 0 \end{aligned}$$

Suppose  $E_1 = \{1\}$  and  $E_2 = \{2\}$ , that is, agent 1 is excluded from project 1 and agent 2 is excluded from project 2. If  $s_1^{(1)} = 0$  to achieve any approximation to the social welfare a deterministic mechanism will always allocate project 2 (to agent 1), hence agent 1 will misreport  $s_1^{(1)} = 0$ .